



Accelerating Physical AI Development with MATLAB, Simulink, and Agentic AI

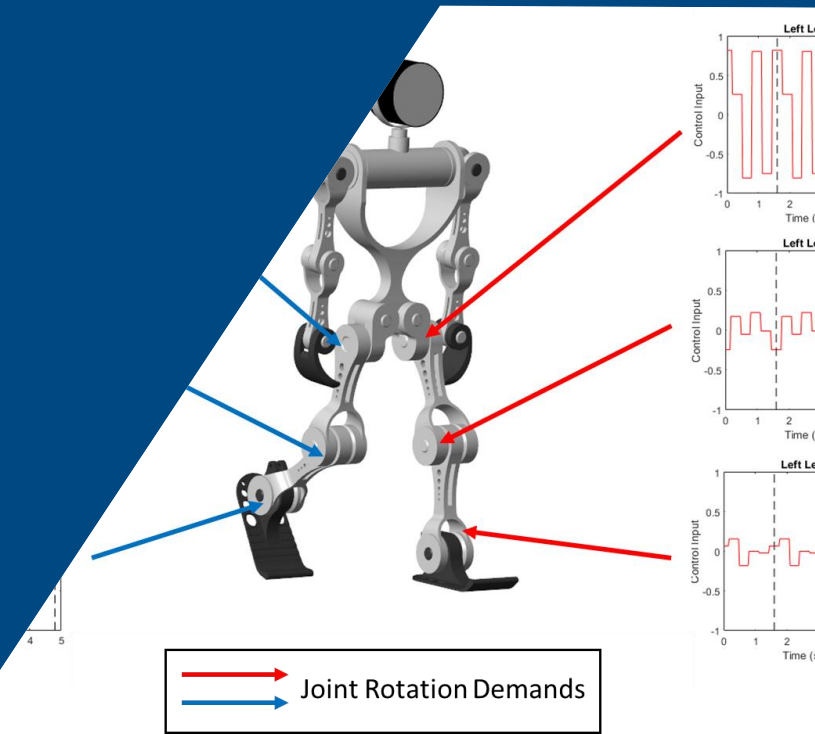
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Meet Agile Justin

Built by the German Aerospace Center, Using Model-Based Design

Stereo Vision and RGB-D Camera

53 Degrees of Freedom

Full Body Real-Time Control System



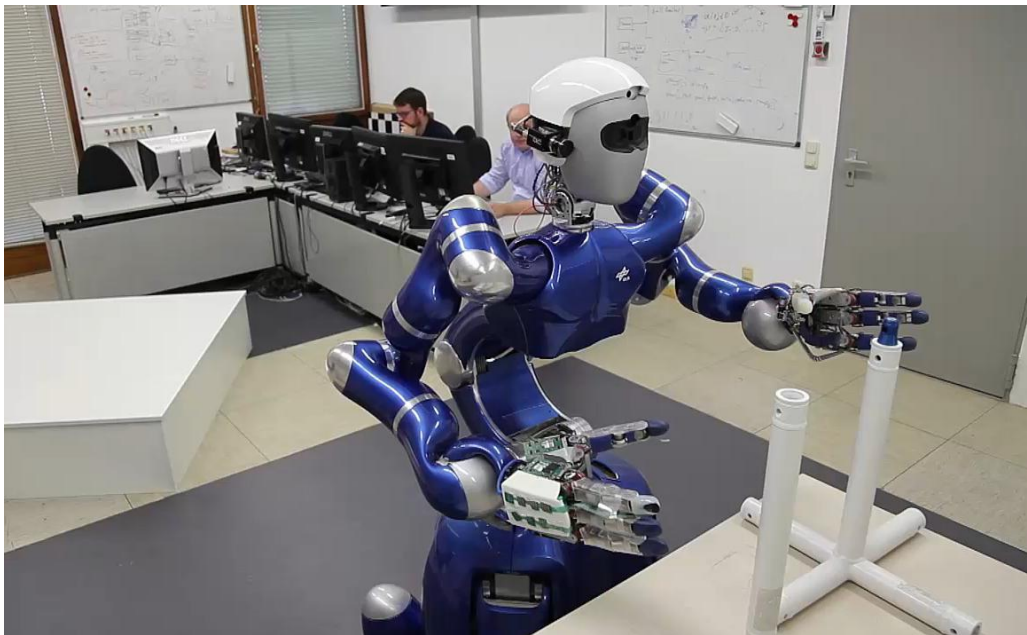
Credit:

Berthold Bäuml -- Head of Autonomous Learning Robots Lab
DLR, Robotics and Mechatronics Center (RMC)
MathWorks' DCRG project

Meet Agile Justin

Built by the German Aerospace Center, Using Model-Based Design

“For a throwing motion, Justin’s controllers coordinate 20 degrees of freedom to produce an optimal TCP trajectory,” says Bäuml. “We did this work in one afternoon using MATLAB, Simulink, and Optimization Toolbox.”



Credit:

Berthold Bäuml -- Head of Autonomous Learning Robots Lab
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What is Physical AI?

Systems that perceive and understand the physical world and can act on it. Physical AI is the general term for such systems

Covers every area where digital systems and reality intersect, including robotics, autonomous driving, and industrial control

Perceive Perception

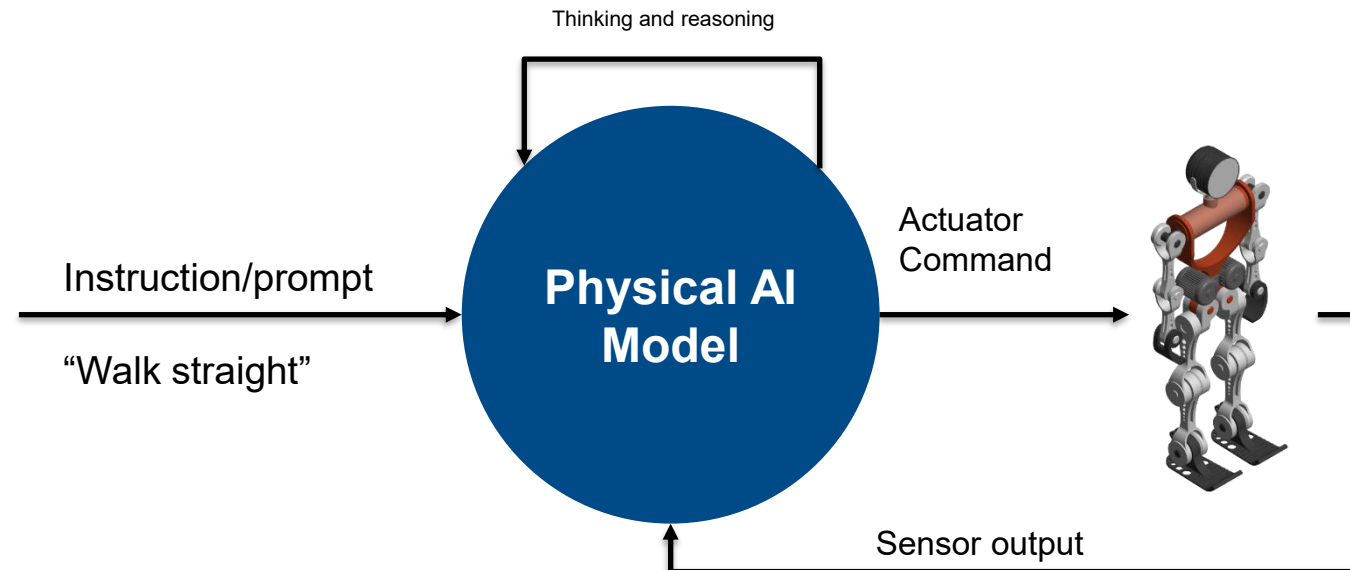
Perceive and model the environment using cameras, LiDAR, and sensors

Reason Thinking and reasoning

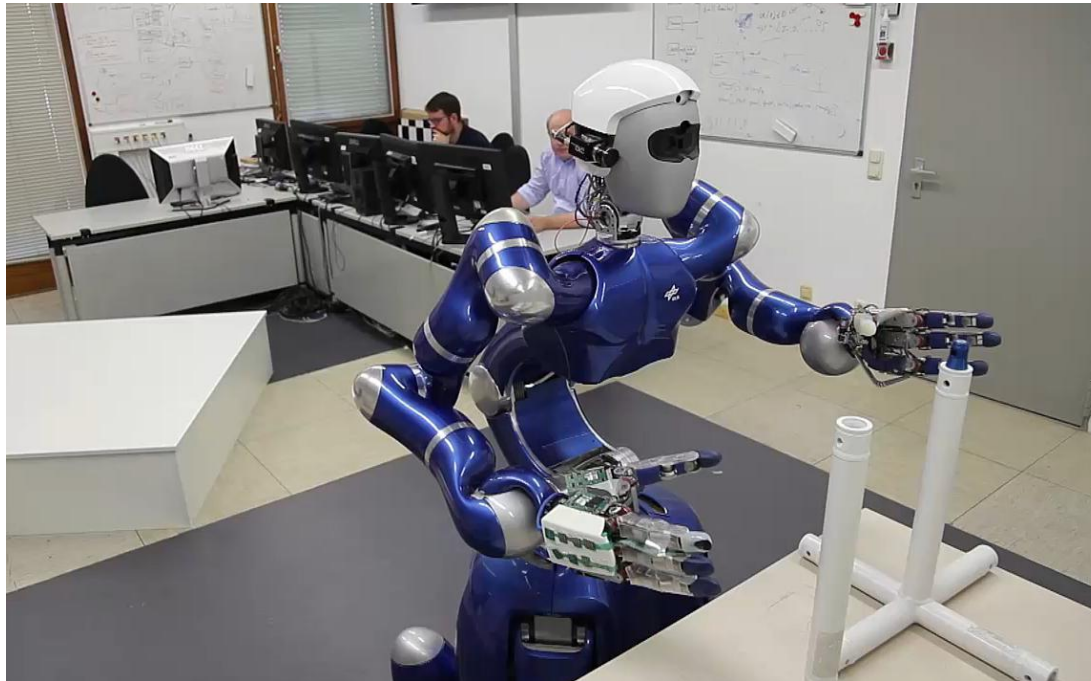
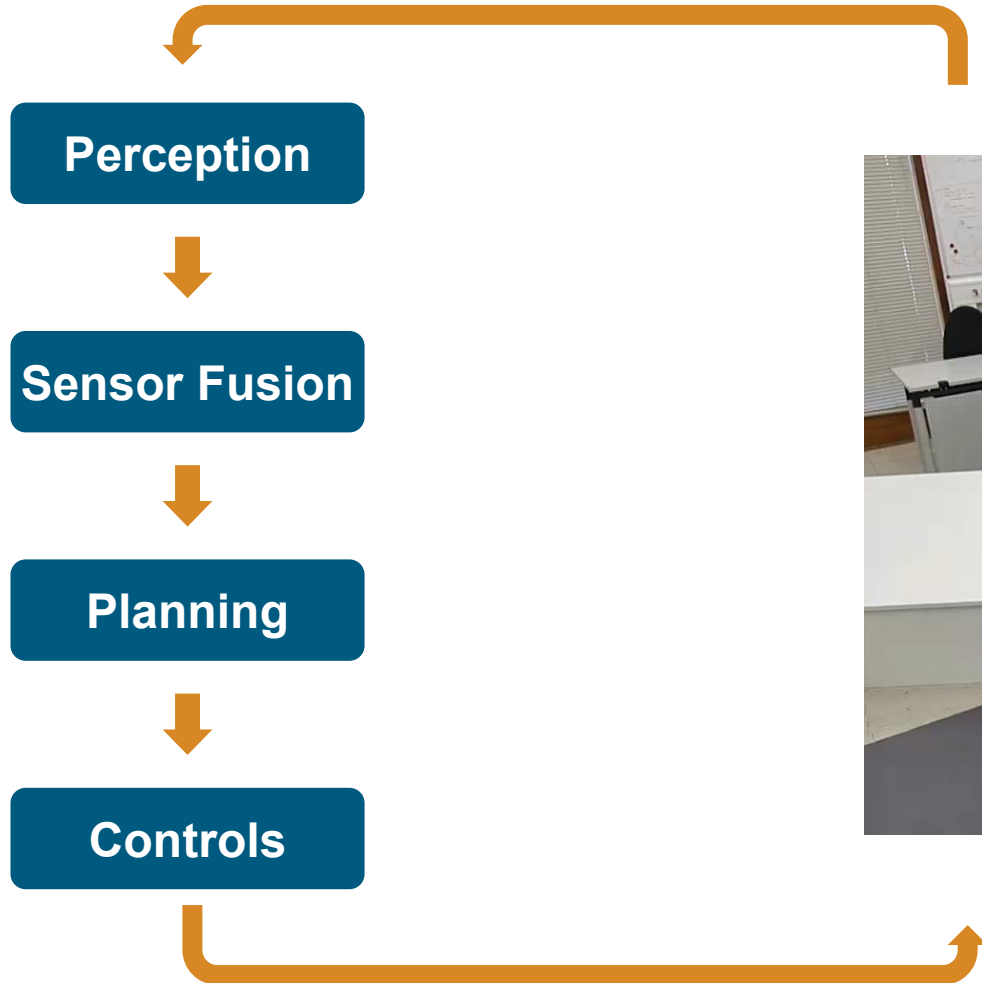
Understand the situation and determine the best action for the goal

Act

Act directly on the physical world with actuators and robots



Physical AI systems are systems that can Sense, Think, and Act

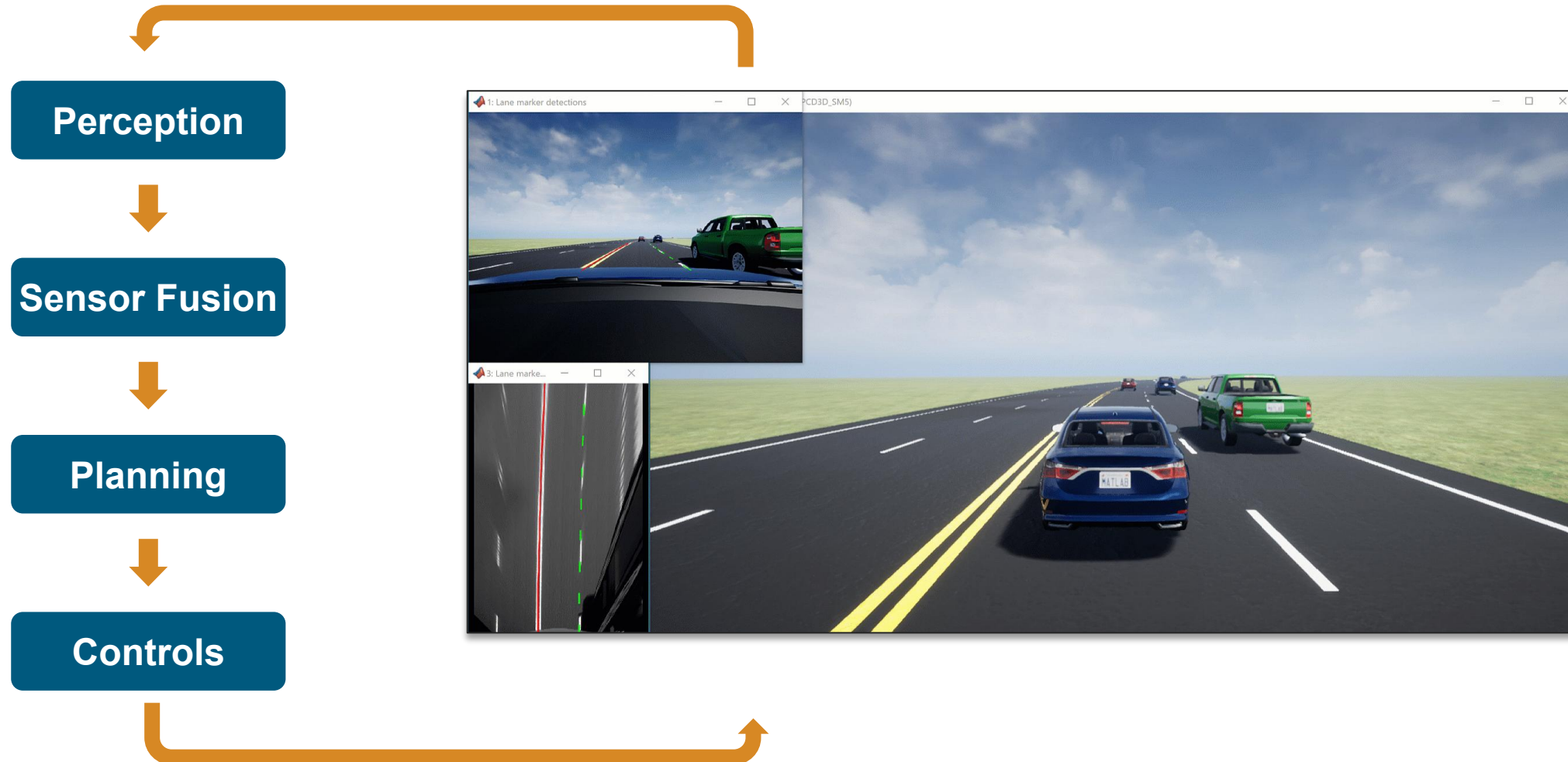


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Physical AI systems are systems that can Sense, Think, and Act

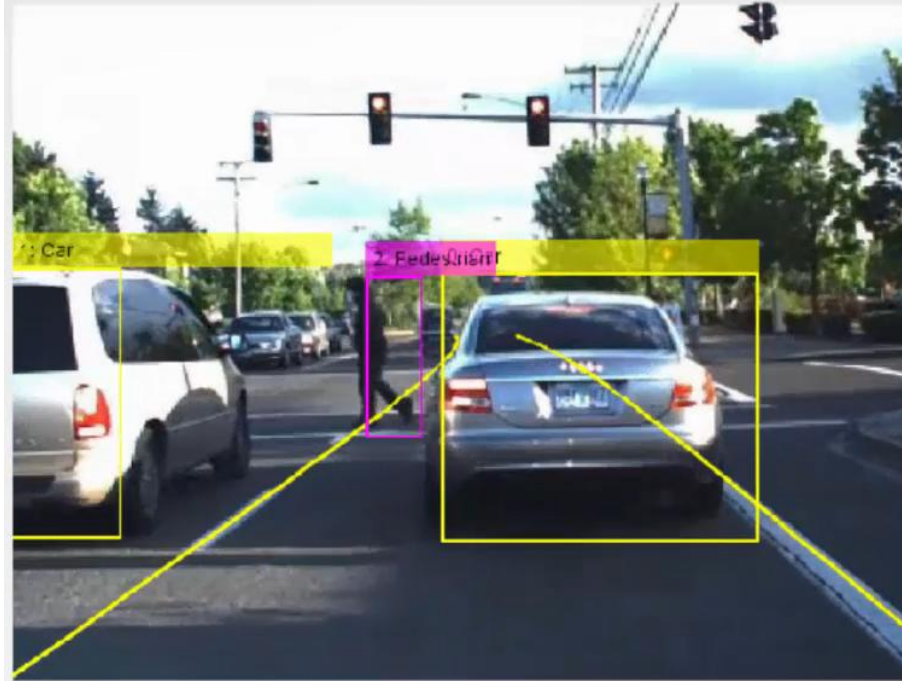
Example: Autonomous Driving Vehicle



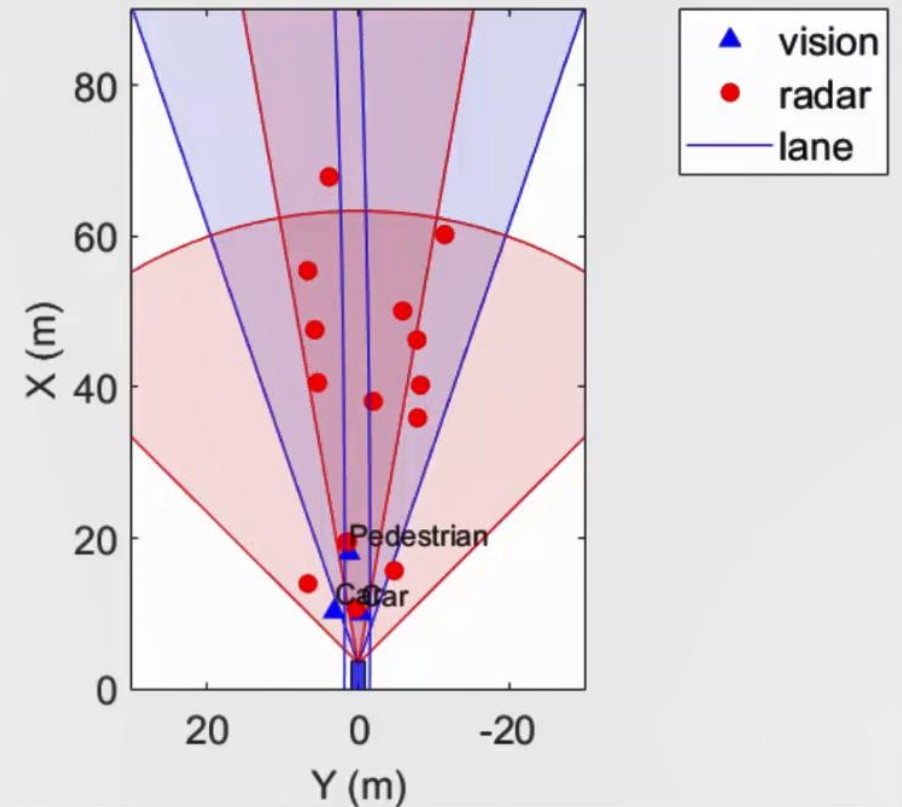
Perception systems understand the environment

Perception

Image Coordinates



Vehicle Coordinates

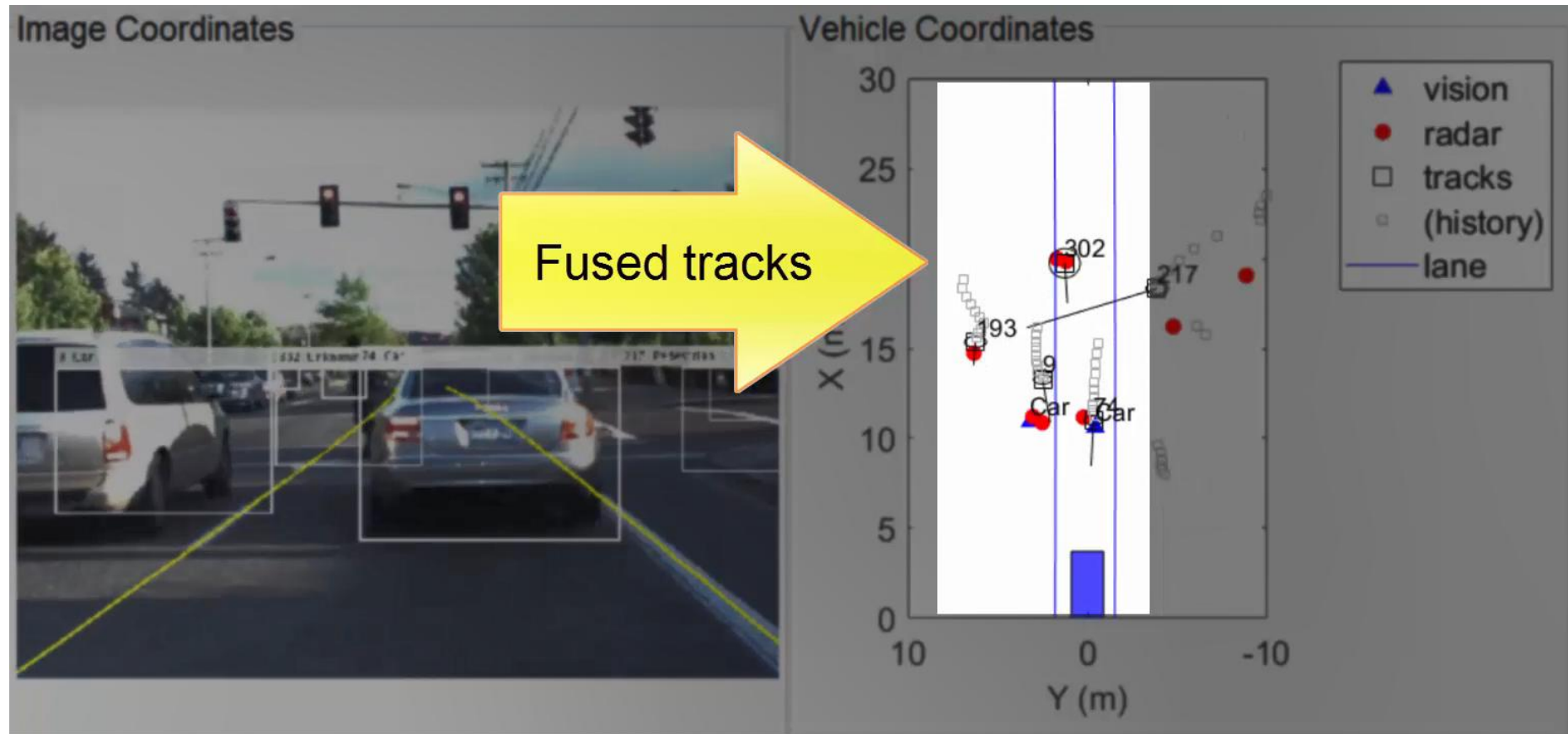


Sensor Fusion systems combine information from multiple sensors and predict future states

Perception



Sensor Fusion



Decide on what the system needs to do

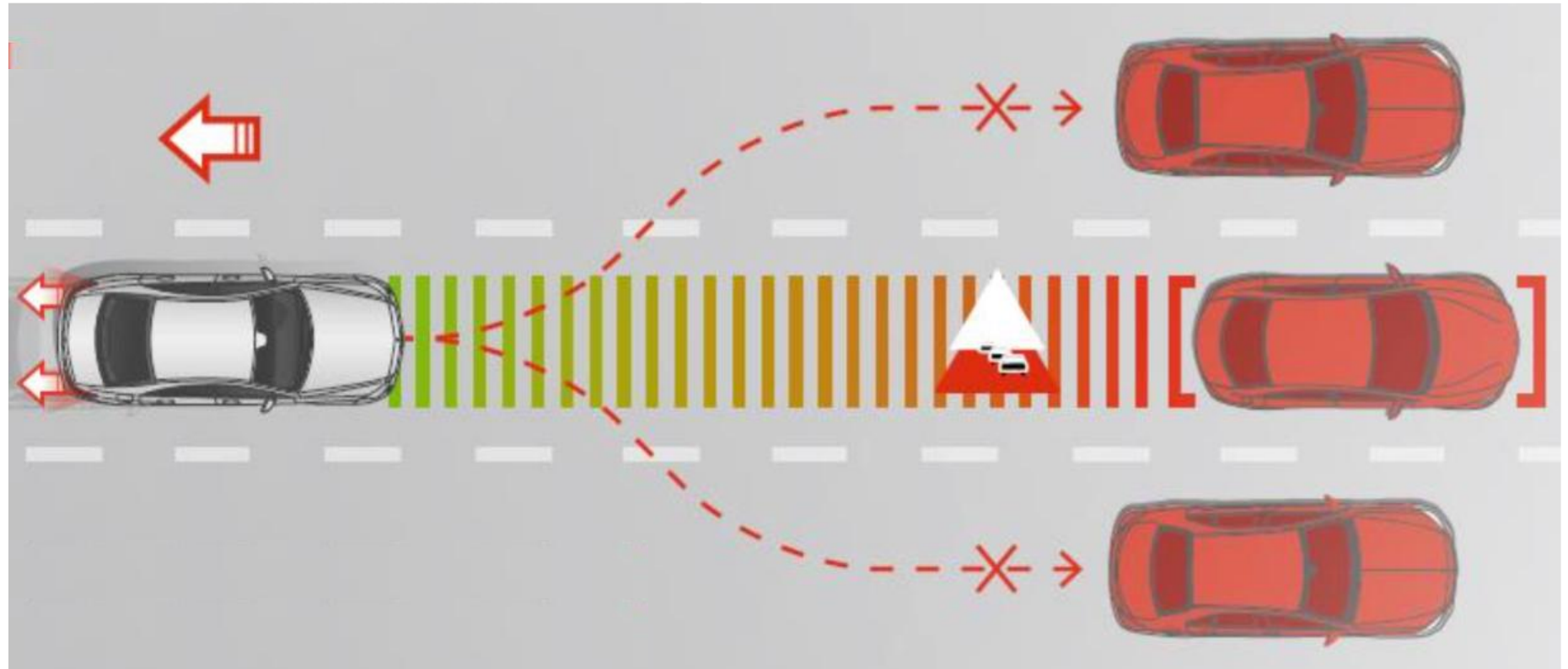
Perception



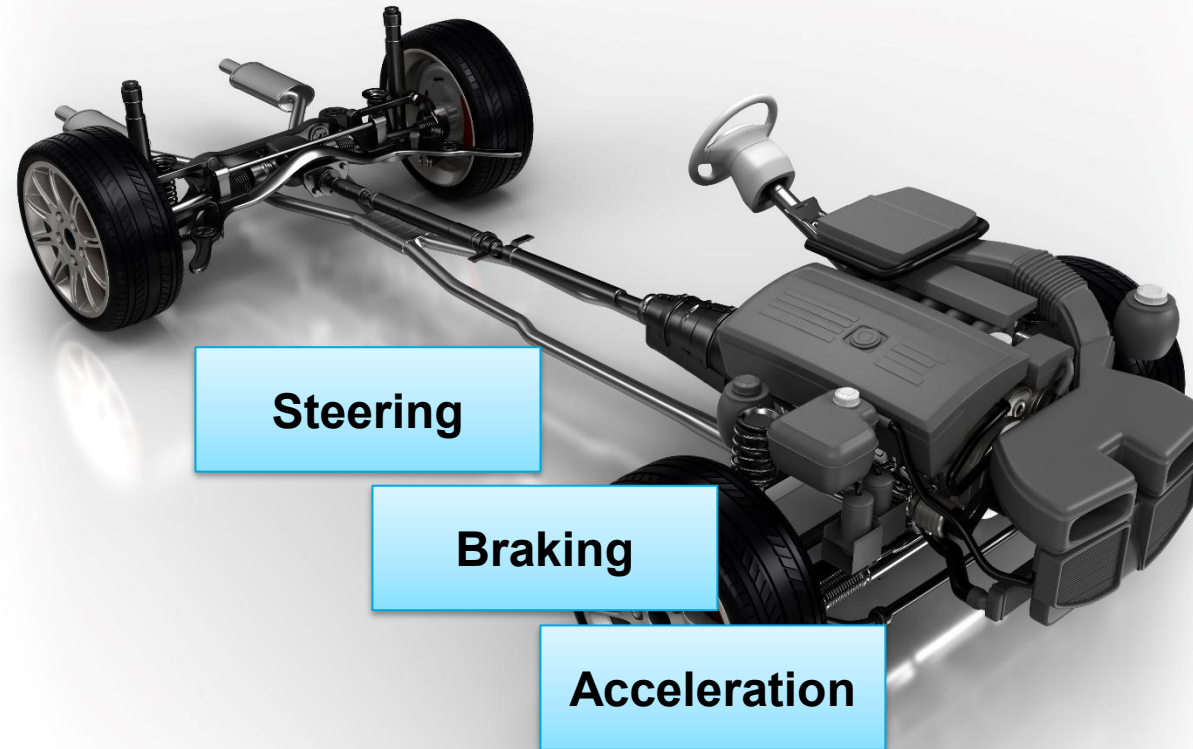
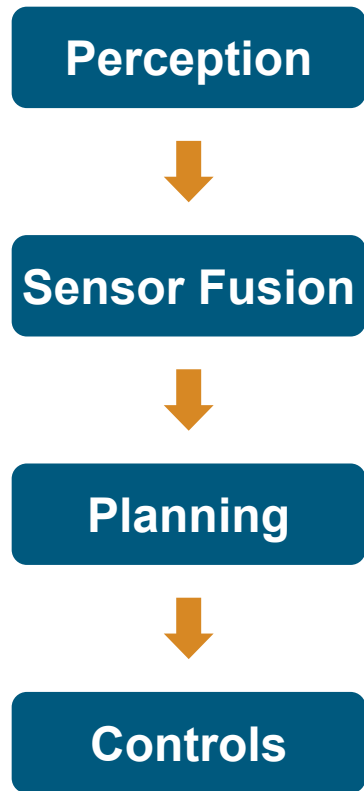
Sensor Fusion



Planning



Execute the correct control signals for the system to follow the plan

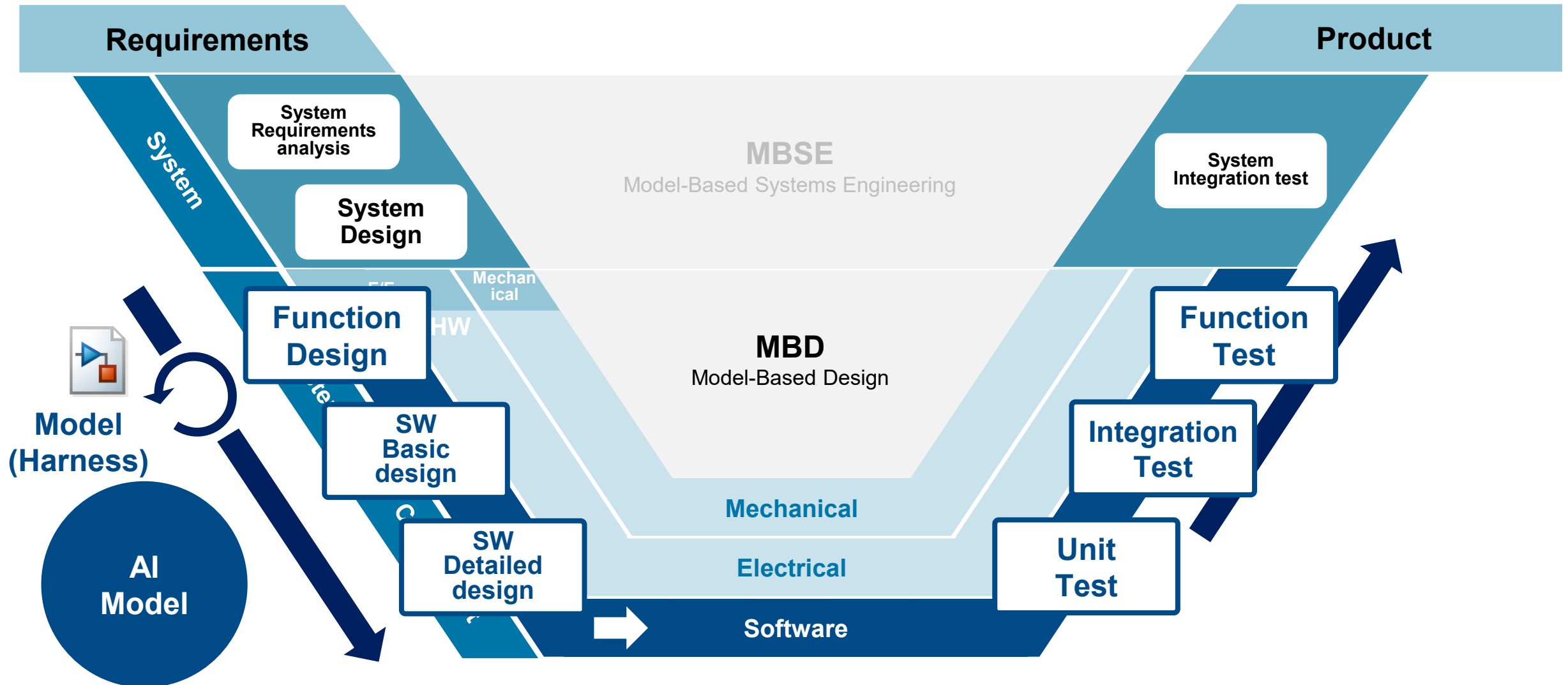


Parts of an Automated Driving System



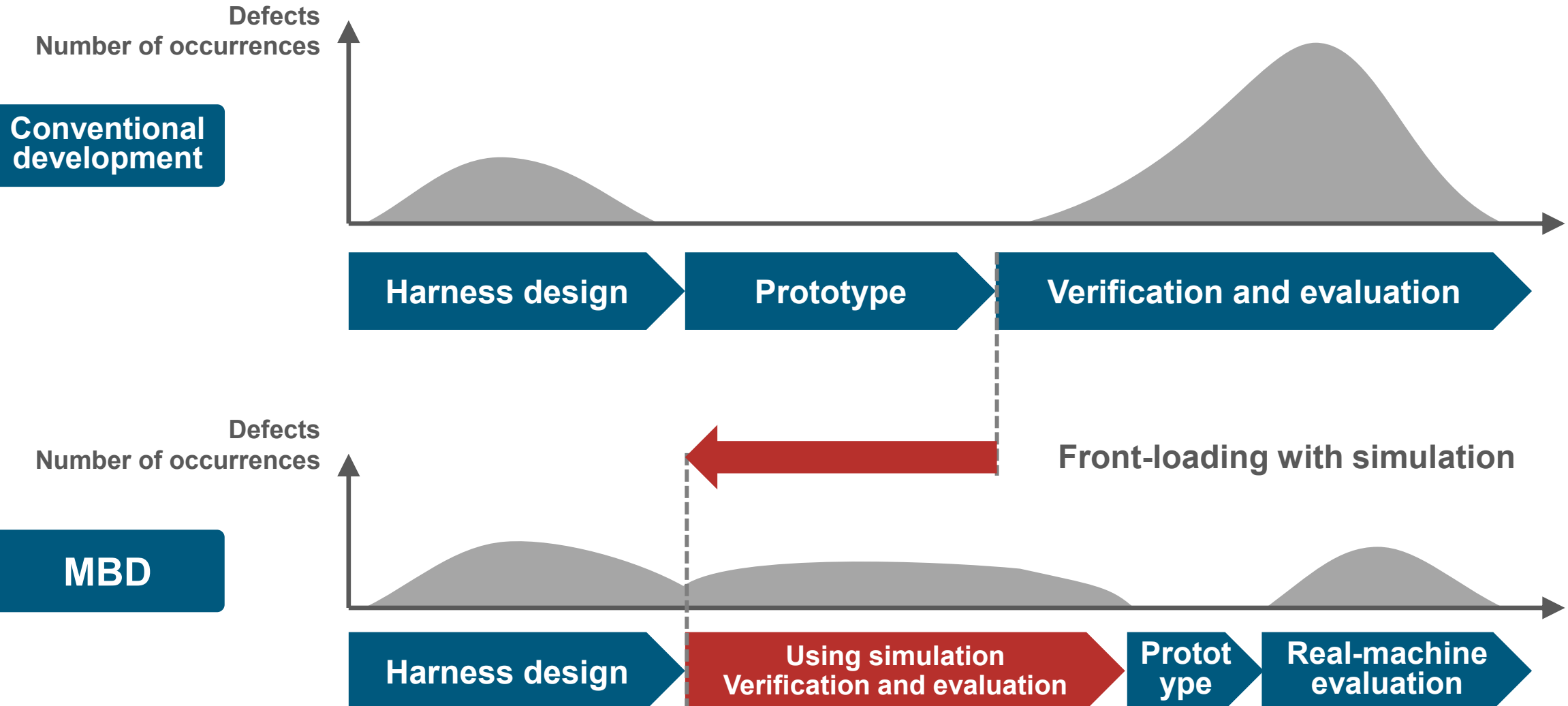
Physical AI through Model-Based Design

Physical AI + harness validation — MBD is effective

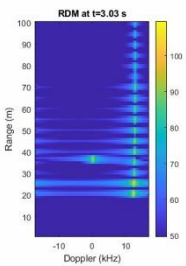
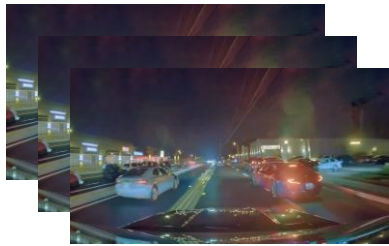
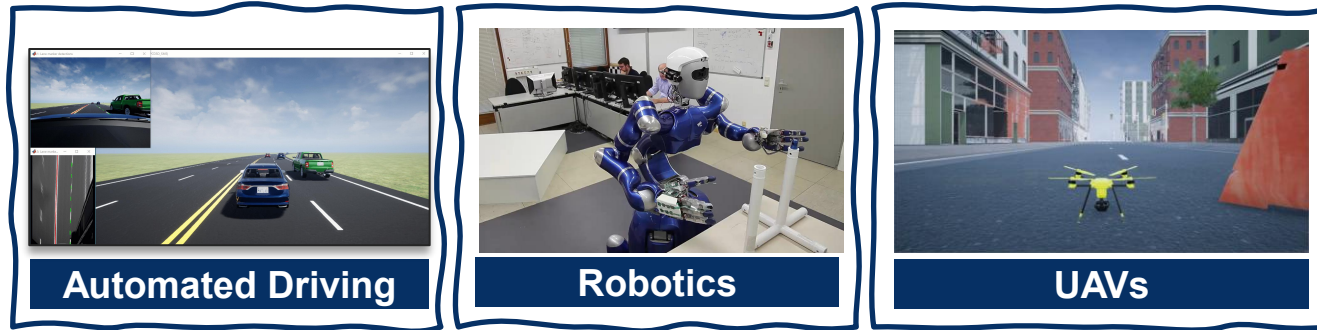


MBD reduces rework risk with simulation

Reduce rework cost by finding defects early through simulation



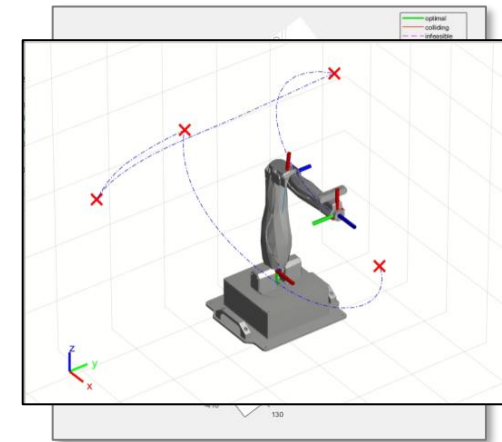
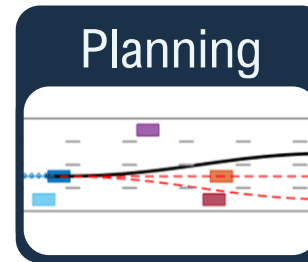
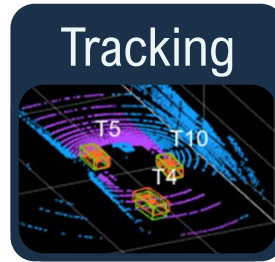
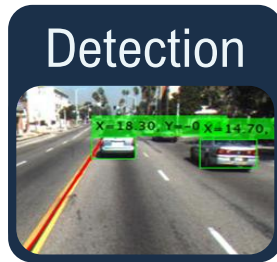
Build Reliable Physical AI Systems with Model-Based Design



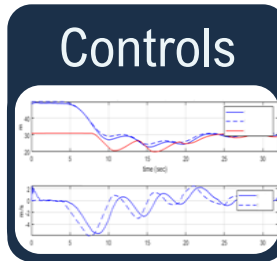
RADAR



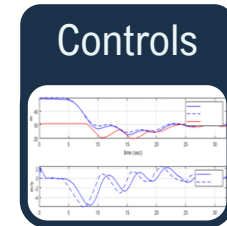
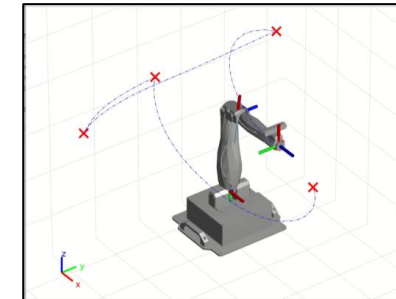
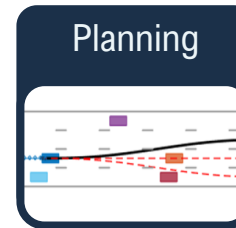
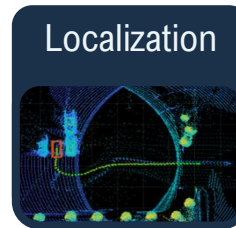
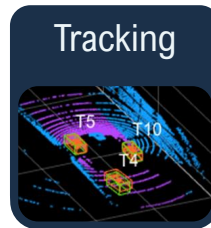
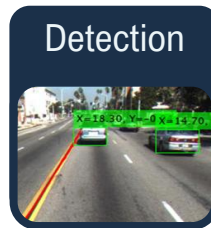
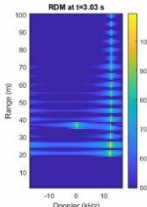
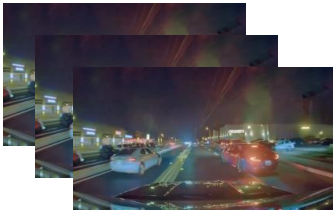
Inertial
Position



Trajectories and Speed



Rule Based Physical AI Systems



Trajectories and Speed



Deep Learning Models



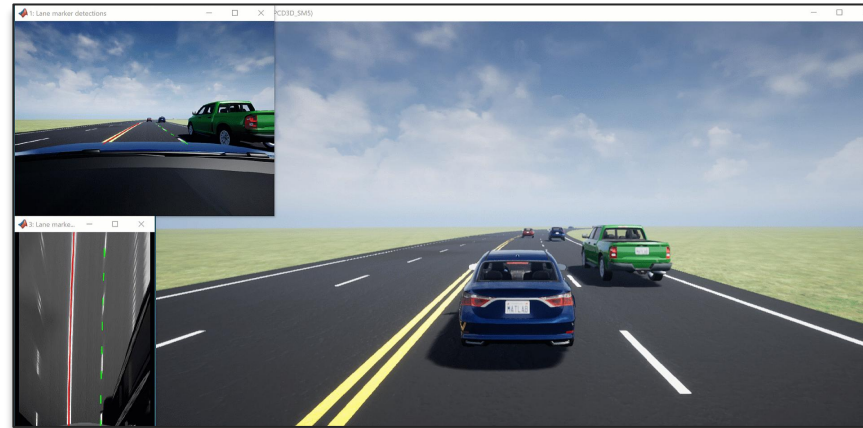
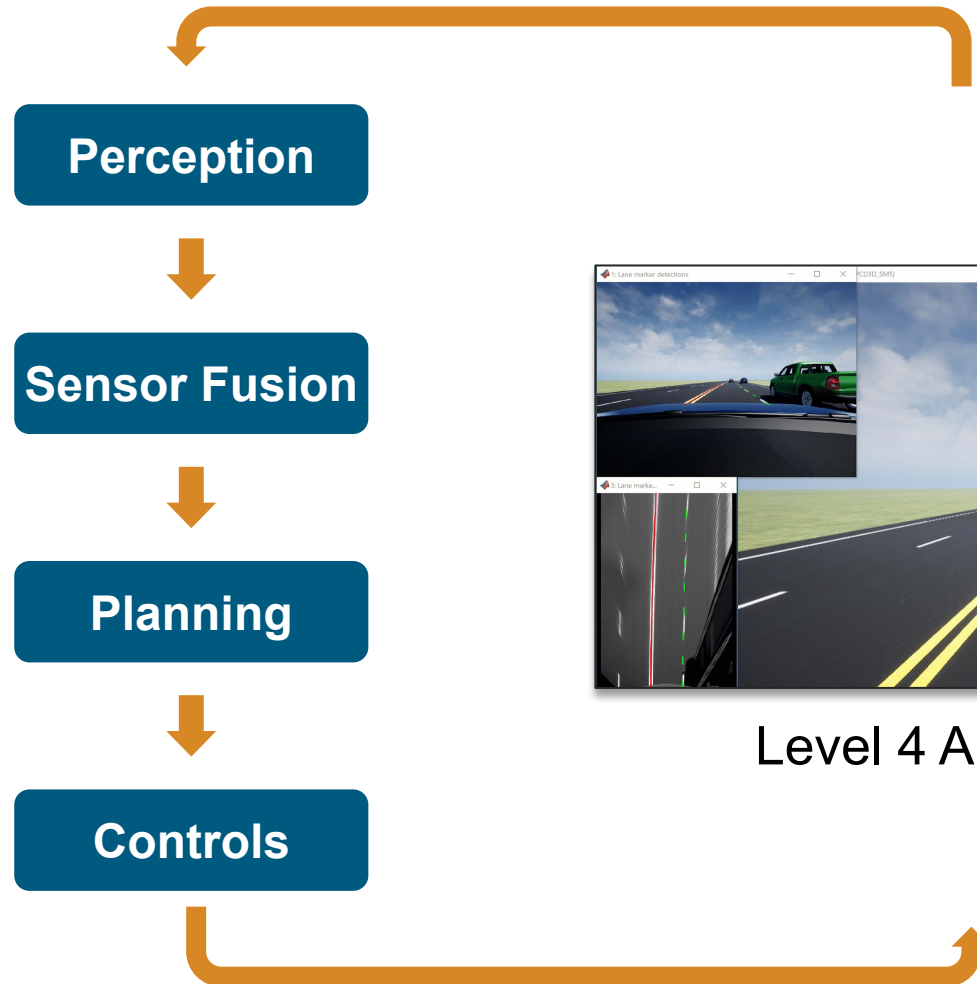
- Coordinate

New Vehicle that has not been seen before

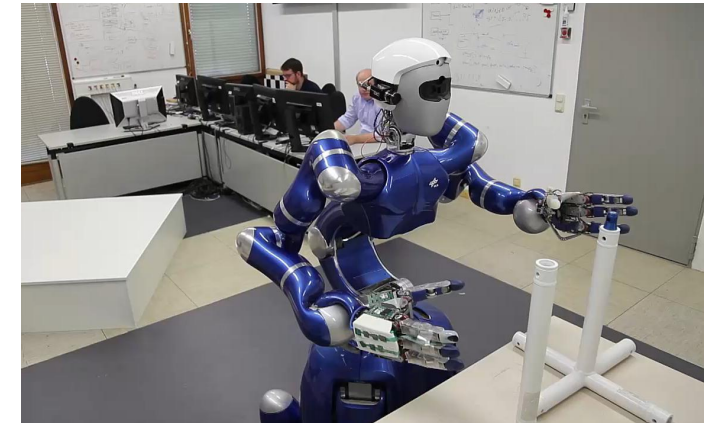


“Pick Up the Carrot from the Floor and Place it in the Dustbin

Tasks for Physical AI Systems are getting more Generalized



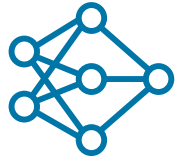
Level 4 Automated Driving



General Purpose Humanoid Robot

Algorithms are becoming complex for more difficult tasks

Vision Language Action Models are capable of handling these diverse tasks



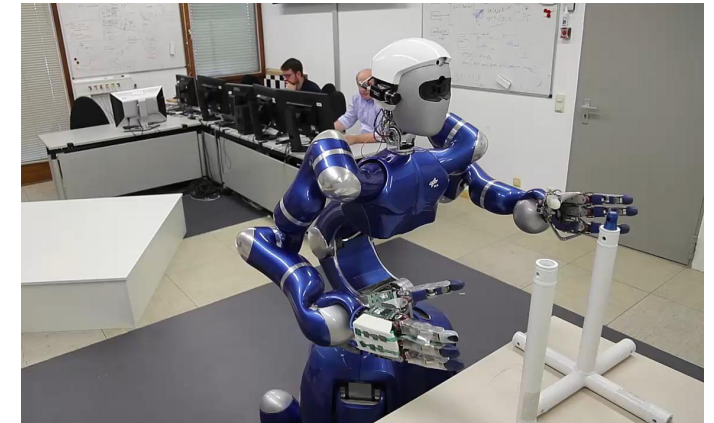
Vision Language
Action Models



Controls



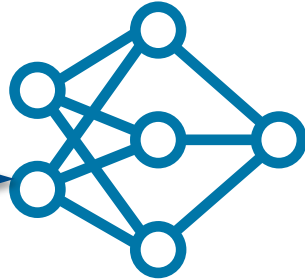
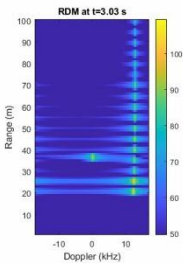
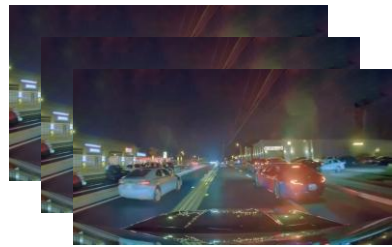
Level 4 Automated Driving



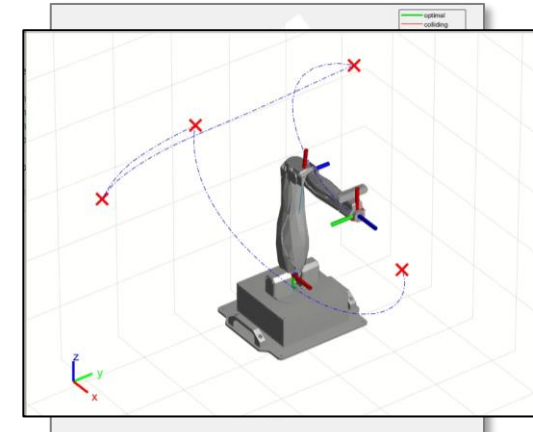
General Purpose Humanoid Robot

Vision Language Action Model based Physical AI

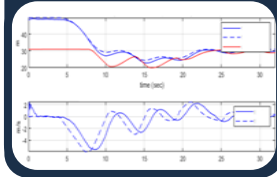
Multi Modal Transformers trained for diverse operating conditions



Vision Language
Action Models



Controls



“Pickup the Discouraged object”

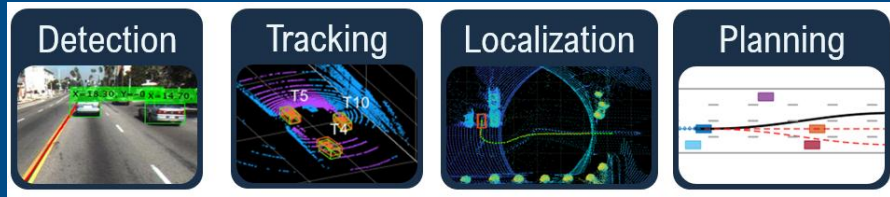
Natural Language

“Object is Moving on the Conveyor Belt”

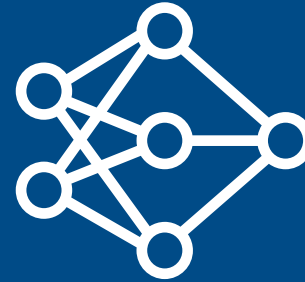
Reasoning output



Trade-Offs between the two approaches



Rule-Based Physical AI



Vision Language Action Models

Deterministic – Easy to explain outputs by analyzing code

Runs on CPUs – Lower Power and Cost

Need to clearly define Operational Range

Eg : Pick and Place Robots; ADAS Level 2

Needs Lots of Testing

Need to rely on the reasoning output for explainability

Needs Powerful GPUs – Higher Power and Cost

Handles Edge Cases Better – Natural Language

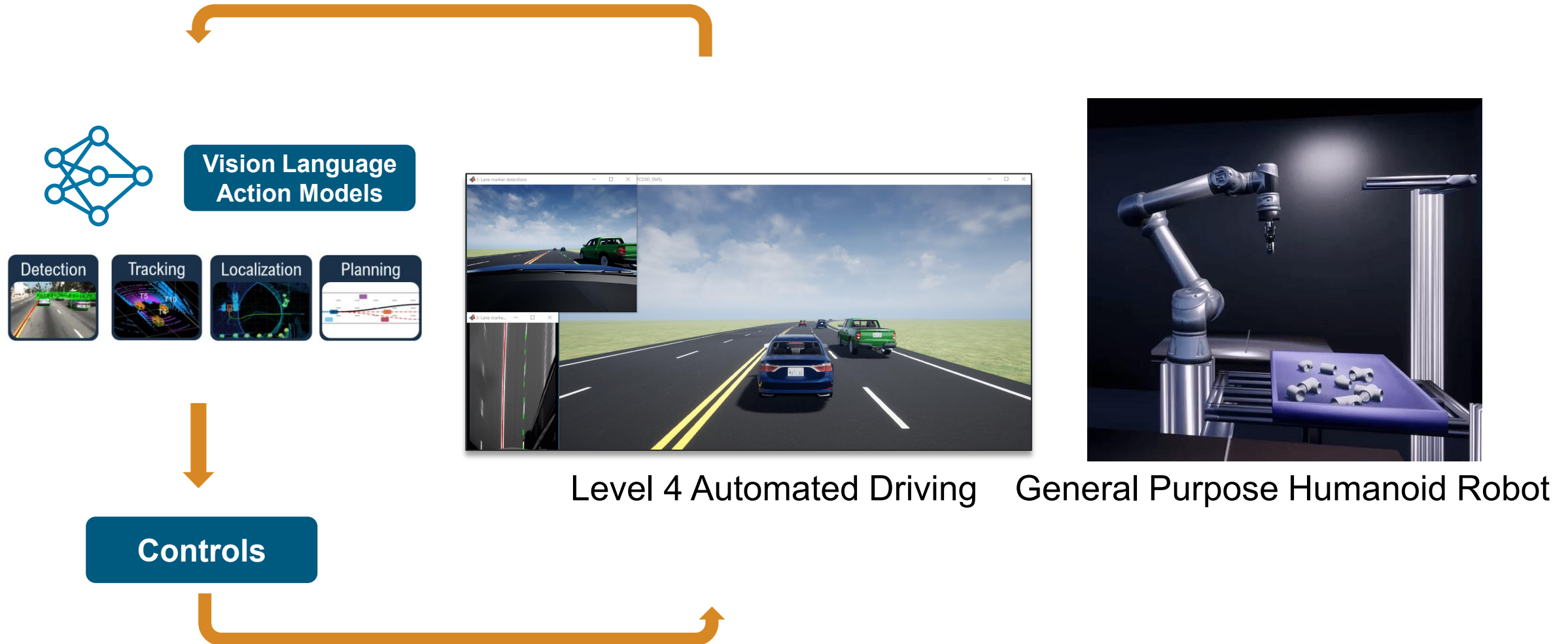
Eg: Robotics (Isaac-GROOT), L4 Automated Driving (Alpamayo)

Needs Lots of Testing

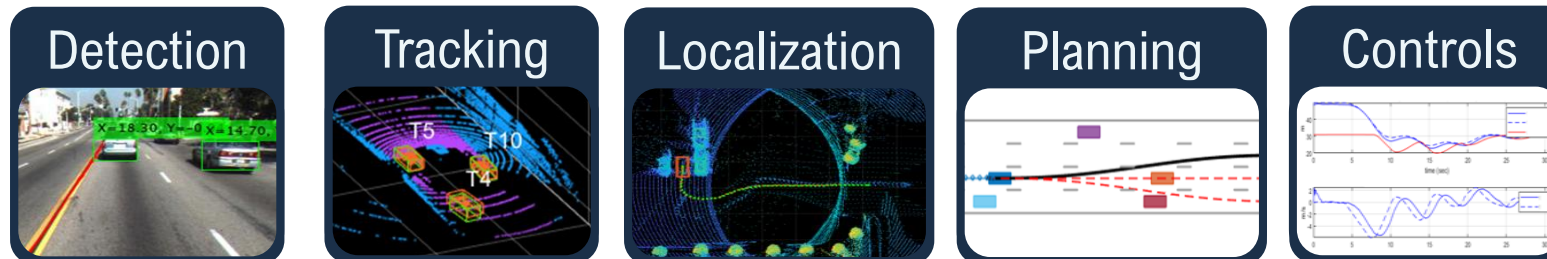
How Reliable is your system?

1. Robustness
2. Repeatability
3. Edge Cases

Identify bugs early in the development cycle with Simulation



Build Reliable Physical AI Systems with Model-Based Design



Vision Language Action Models



Components that affect the performance of a physical AI system



Plant

Sensors

Environment

Algorithms

Plant

Sensors

Environment

Algorithms



Automated Driving



Robotics

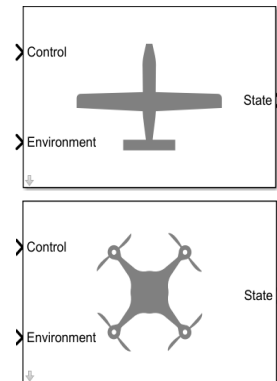


UAVs

Lightweight

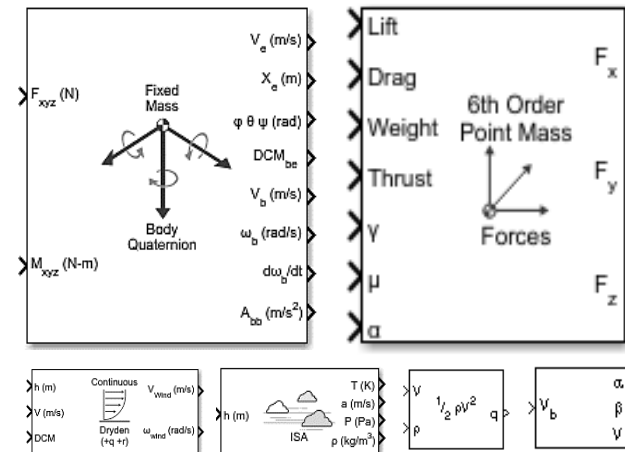
Chose Plant Model Fidelity Based on the application

High-Fidelity



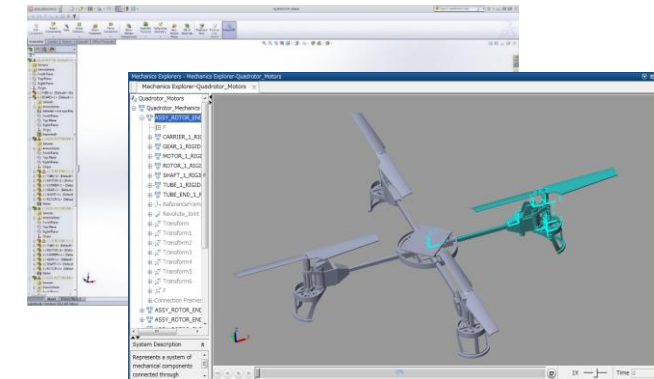
Guidance Model

Reduced-order model for UAV



Vehicle Dynamics

Model aerodynamics, propulsion, and motion of aircraft and spacecraft

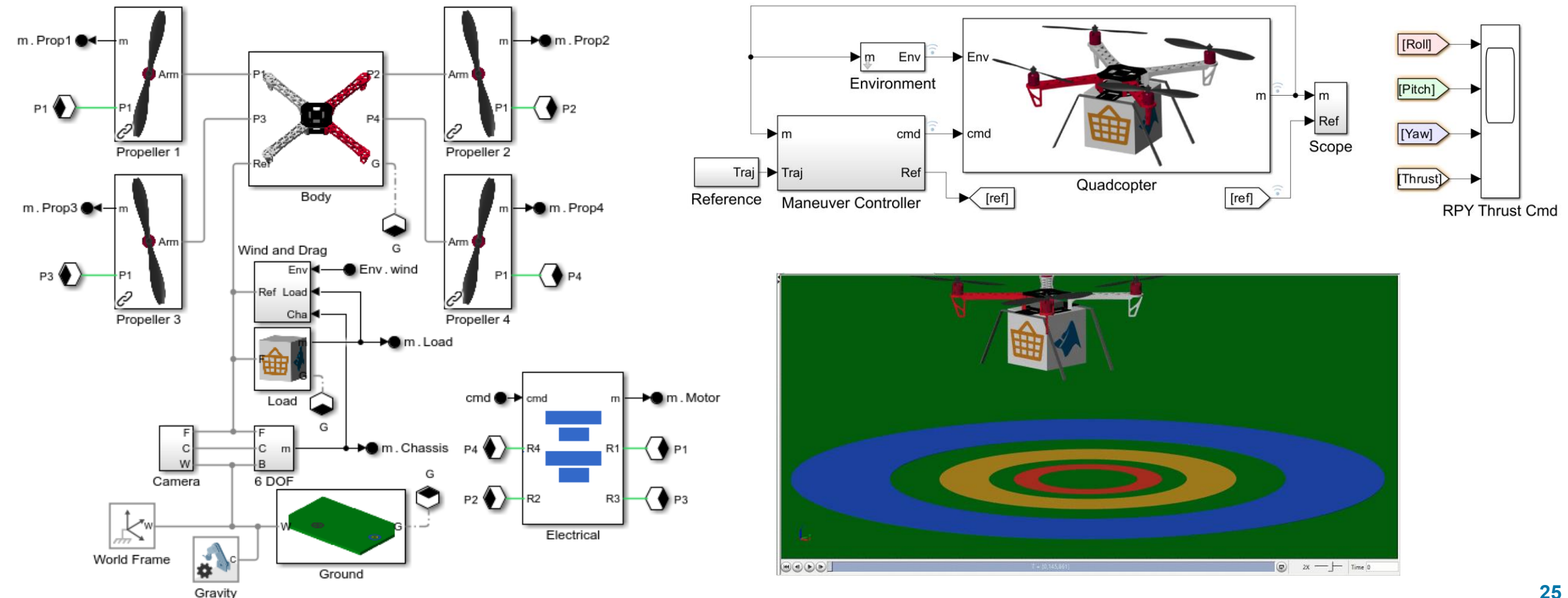


Physical Modeling

Model construction techniques and best practices, domain-specific modeling, physical units



Simscape Multibody enables the simulation of multi-body dynamics using physical connections and CAD-based geometry

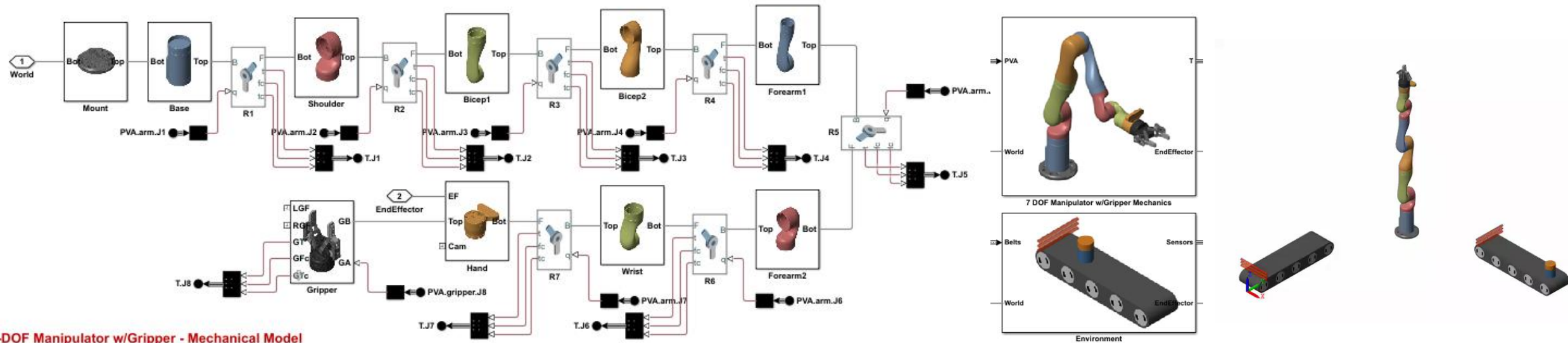


Plant

Sensors

Environment

Algorithms



7-DOF Manipulator w/Gripper - Mechanical Model
Motion actuation - Position/Velocity/Acceleration profile

Plant

Sensors

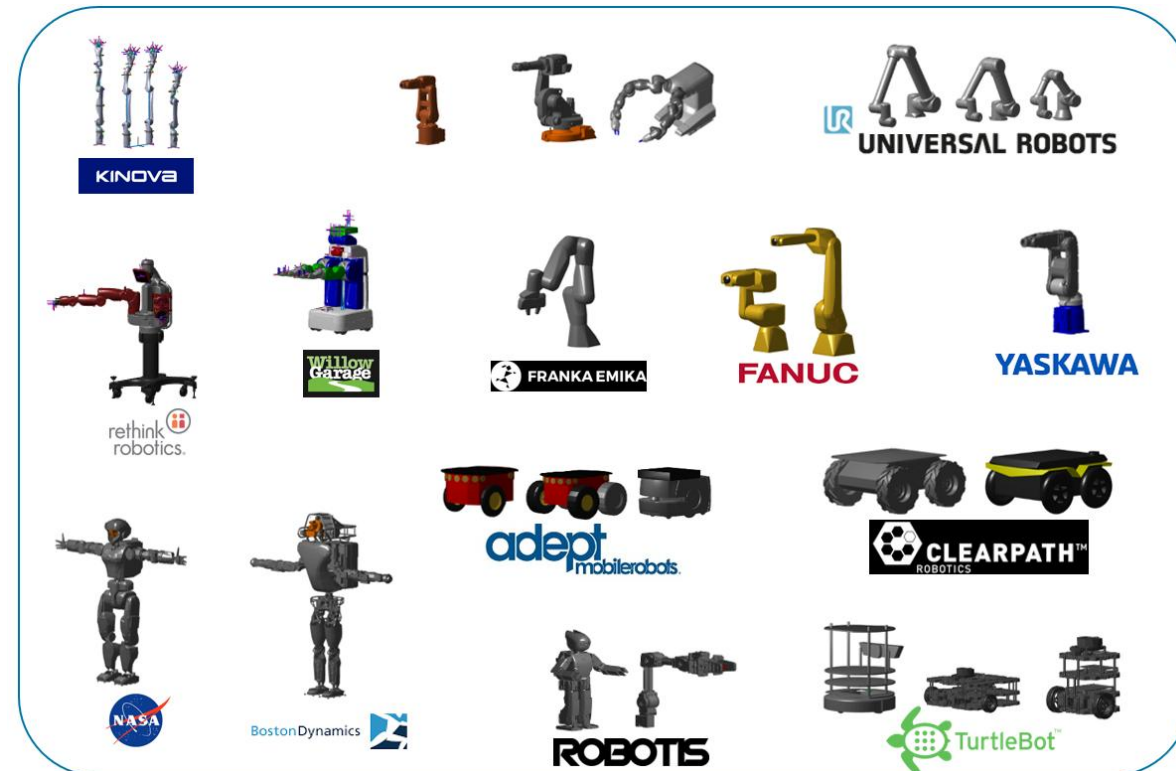
Environment

Algorithms



Additional manipulators and mobile robots added to robot model library

- New manipulators, humanoids, and mobile robots from industry and academia
- Brings total to over 50 models from 18 manufacturers
- Added kinematic data and lightweight simulation models to make getting started easier

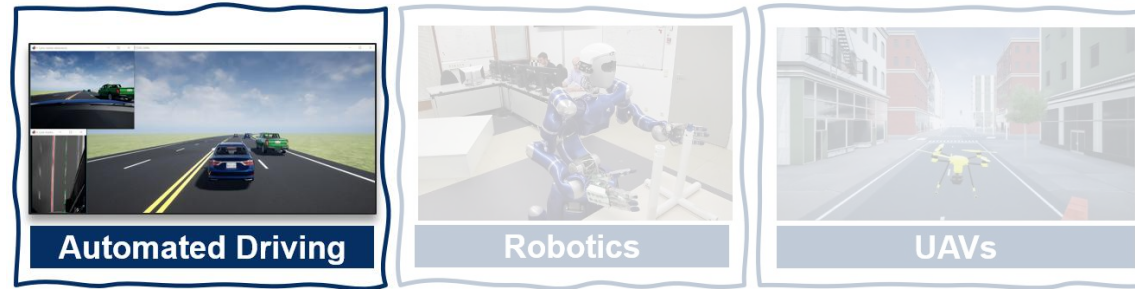


Plant

Sensors

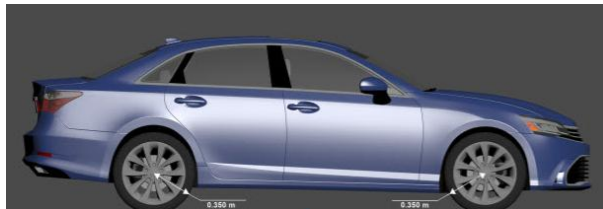
Environment

Algorithms



Virtual Vehicle Composer

Build a vehicle model with the Vehicle's Parameters



- 3-DOF Passenger vehicle
- 14-DOF passenger vehicle
- Motorcycle
- Tractor-Trailer commercial vehicle

Virtual Vehicle Composer - ConfiguredVirtualVehicle.m

COMPOSER

FILE CONFIGURE BUILD OPERATE ANALYZE LAYOUT

Virtual Vehicle

PassengerCar

Chassis: Vehicle Body 6DOF Longitudinal and Lateral

Passenger Car Geometry

Symbol	Parameter Name
m_{sprung}	PIntVehMass
D_{CMRfl}	PIntVehDstCGFrmTlAxl
D_{CMRr}	PIntVehDstCGRearAxl
h_{CMSpr}	PIntVehCGHgtAxl

Parameters

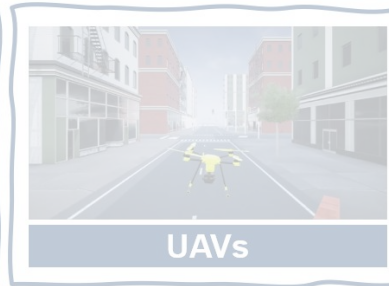
	Parameter Name	Description	Units	Value
1	PIntVehMass	Vehicle sprung mass with body fully equipped	kg	1623
2	PIntVehDstCGFrmTlAxl	Longitudinal distance from sprung mass CM to f...	m	1.09
3	PIntVehDstCGRearAxl	Longitudinal distance from sprung mass CM to r...	m	1.7
4	PIntVehCGHgtAxl	Vertical distance from axle plane to sprung mas...	m	0.3

Plant

Sensors

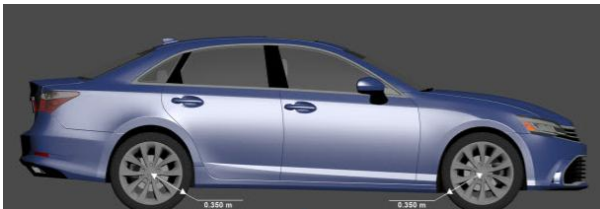
Environment

Algorithms

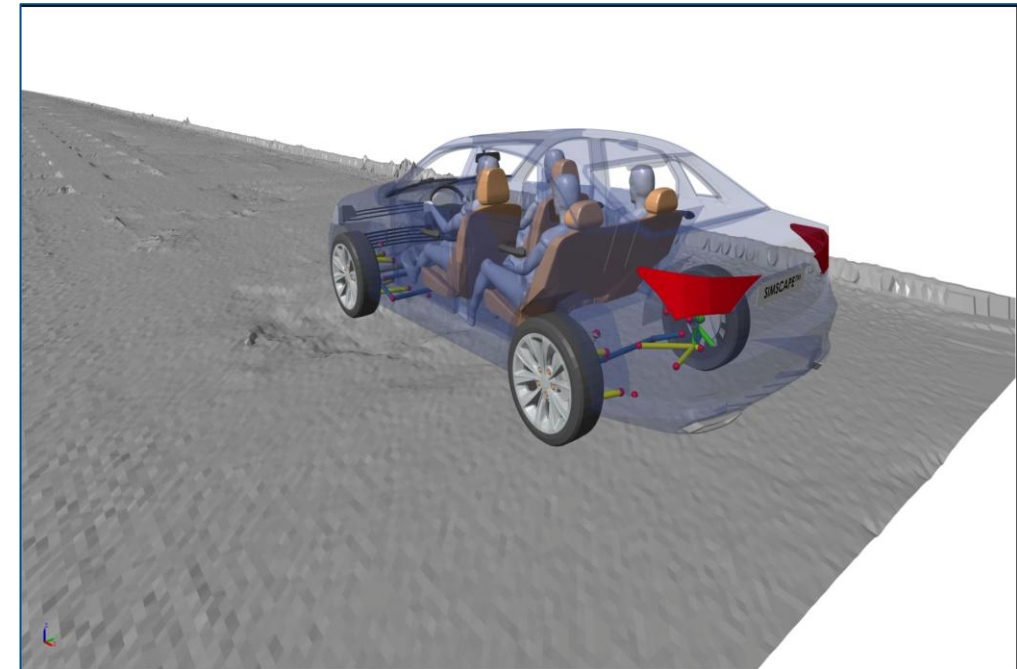


Virtual Vehicle Composer

Build a vehicle model with the Vehicle's Parameters



- 3-DOF Passenger vehicle
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Components that affect the performance of a physical AI system



Plant

Sensors

Environment

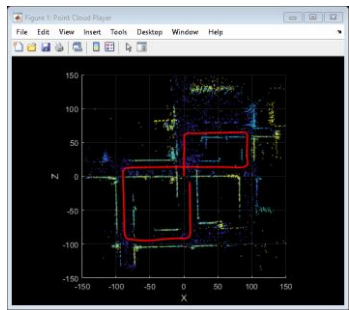
Algorithms





Sensor Models

Choosing the Appropriate Sensor Model for the System that is being built



[Stereo Visual SLAM for UAV Navigation in 3D Simulation](#)



Needs RGB Camera Frames



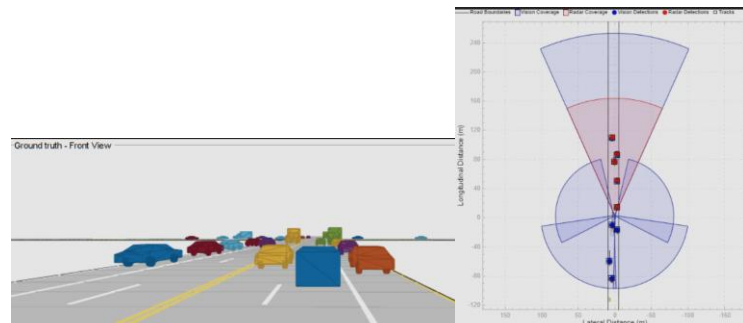
Simulation Camera

+

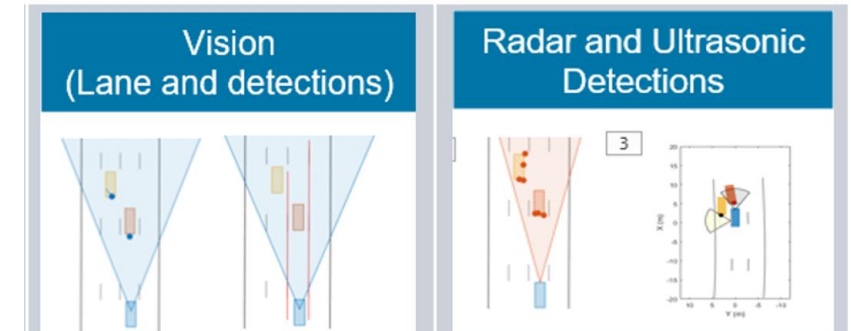


Simulation Camera

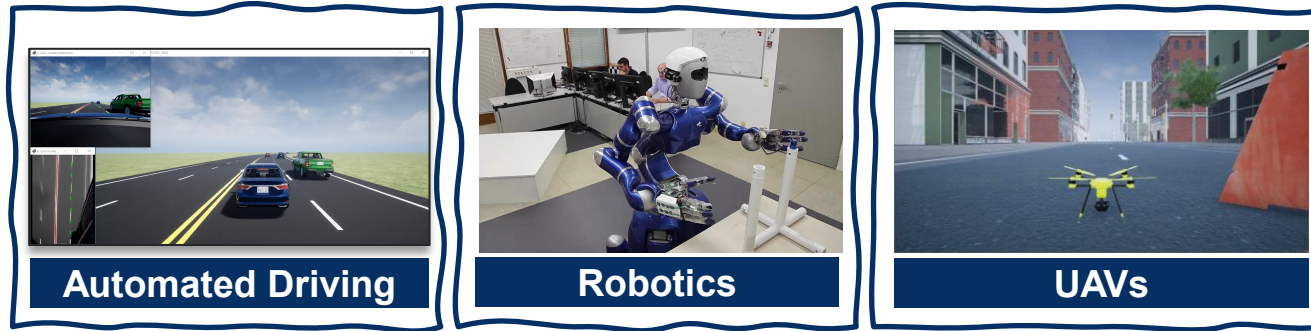
Final Processed Sensor outputs with Realistic Noise



[Surround View system for an Automated Driving Vehicle using Off-The Shelf Sensors](#)



Components that affect the performance of a physical AI system



Plant

Sensors

Environment

Algorithms

Plant

Sensors

Environment

Algorithms



Automated Driving



Robotics

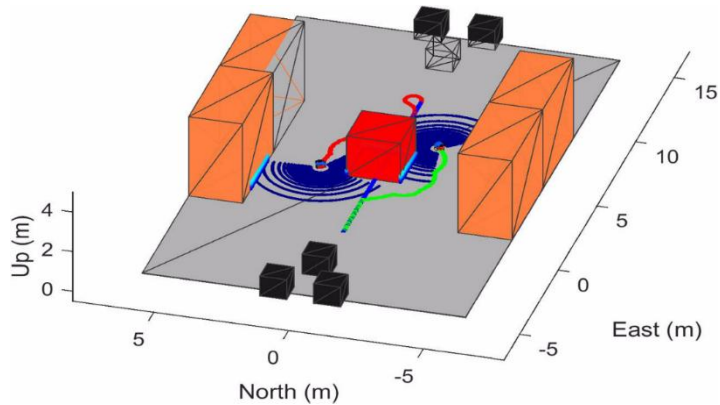


UAVs

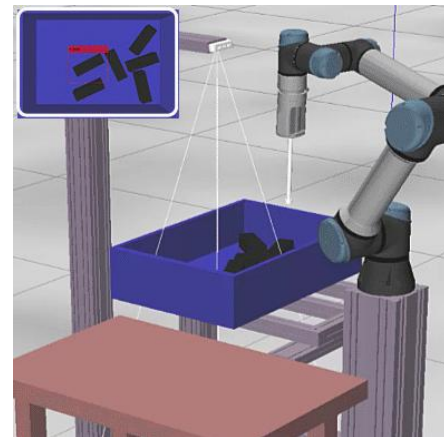
Cuboid Scenario

Third Party Simulators

Unreal Engine



Rapid scenario creation and desktop testing



Co-simulate with External simulators



High-Fidelity Game Engine simulator



Plant

Sensors

Environment

Algorithms

Create Realistic Urban Environments with RoadRunner



- Author realistic 3D roads for common driving simulators
- Interactively create roads, lanes, and intersections
- Create bridges, elevated intersections, and tunnels
- Import data from map services (Here HD, Tom tom, Apollo, ...)
- Import, export, and validate ASAM OpenDRIVE
- Create snappable templates



Plant

Sensors

Environment

Algorithms

Model Traffic for Automated Driving Simulation

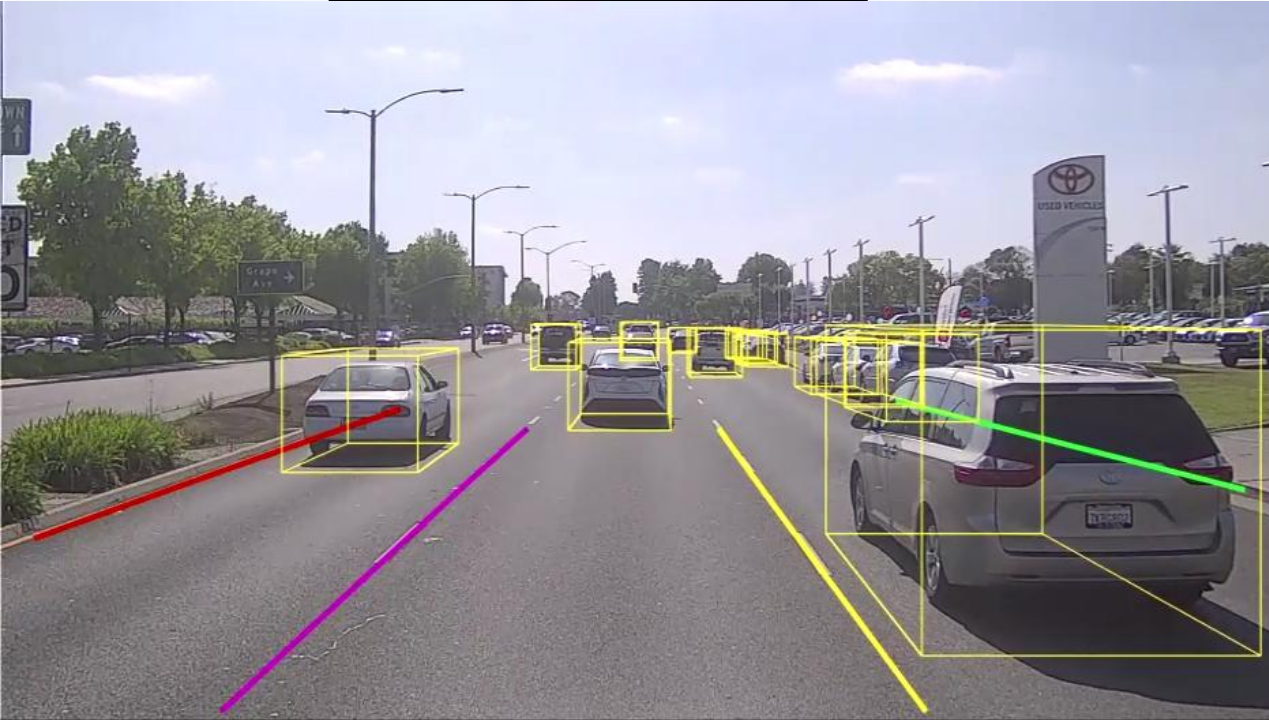


- Add vehicles and pedestrians
- Draw trajectories
- Specify actions and logic
- Visualize logic execution
- **Programmatically author scenarios**
- Import and Export trajectories from ASAM OpenSCENARIO
- Export to third Party Simulators

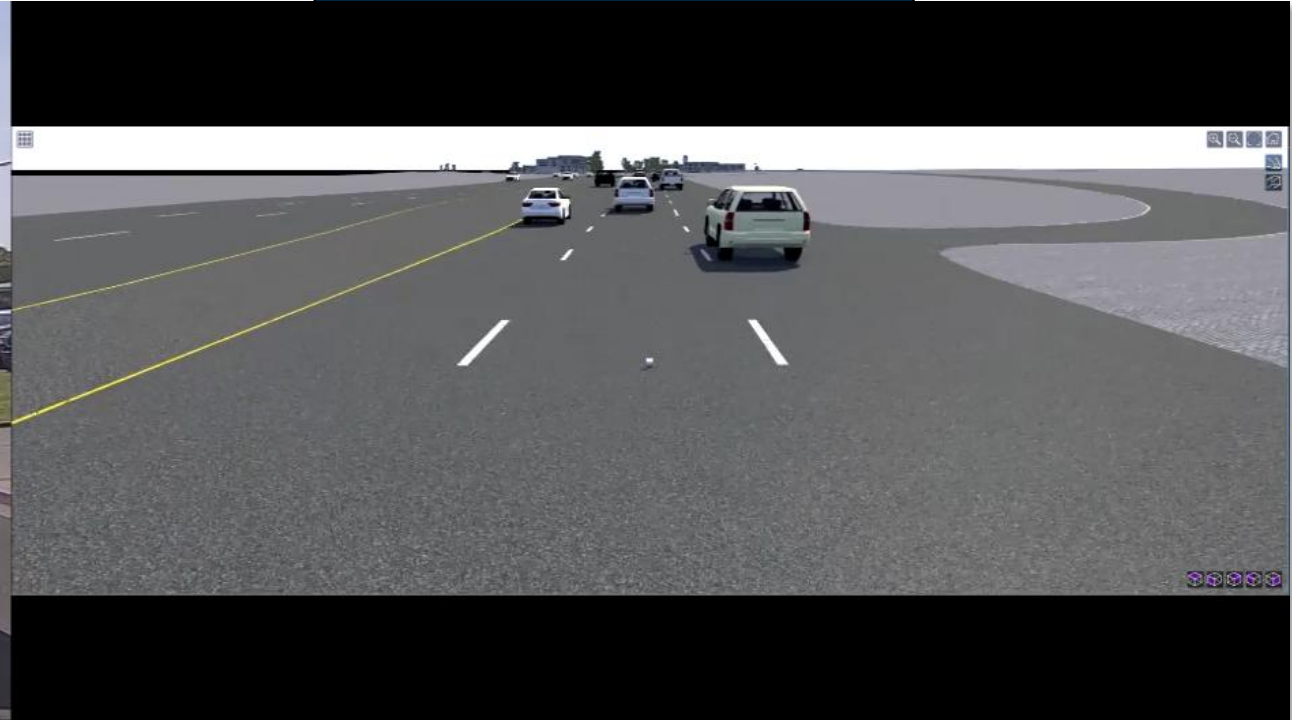


Generate Traffic Scenarios from recorded Vehicle Data

Real World Sensor data

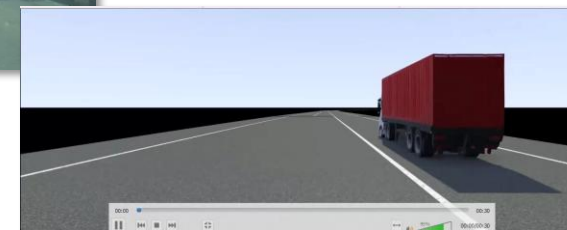
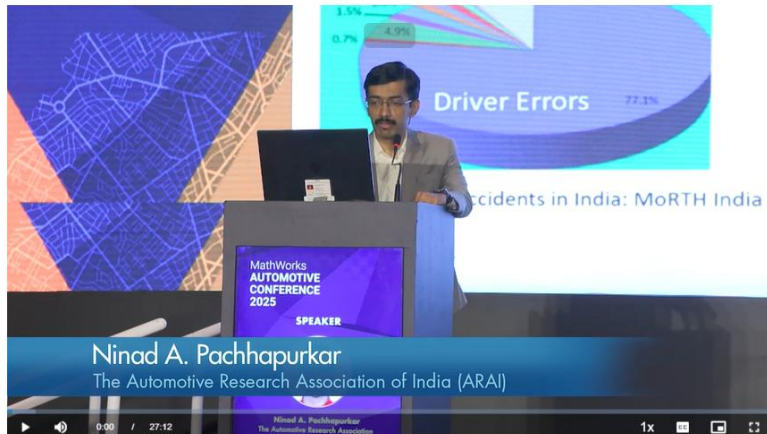


RoadRunner Scenario





Automotive Research Association of India (ARAI) Enables Virtual Testing of ADAS Application with Real-World Simulation Scenarios



Description Full Transcript Related Resources

Developing India-Specific Virtual Scenarios from Real-World Data – ADAS Use Cases

Ninad A. Pachhapurkar, The Automotive Research Association of India (ARAI)

ADAS enhances road safety by assisting drivers with real-time alerts and automated responses to potential hazards. With increasing traffic density and accident rates, these systems are essential for reducing human error and improving driving efficiency. However, ADAS validation is inherently complex due to the need for consistent performance across diverse driving scenarios and environmental conditions. In India, this complexity is heightened

Show more

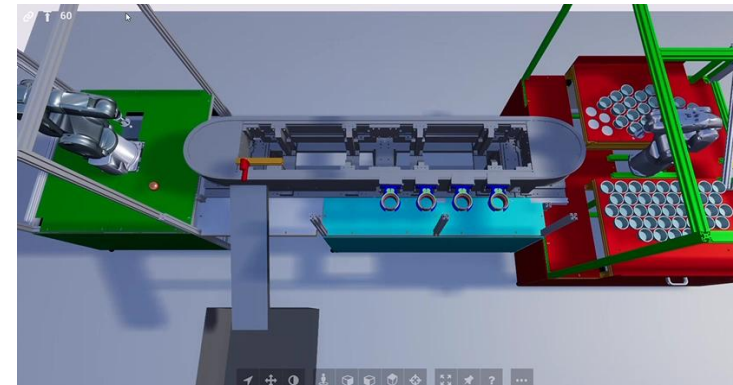
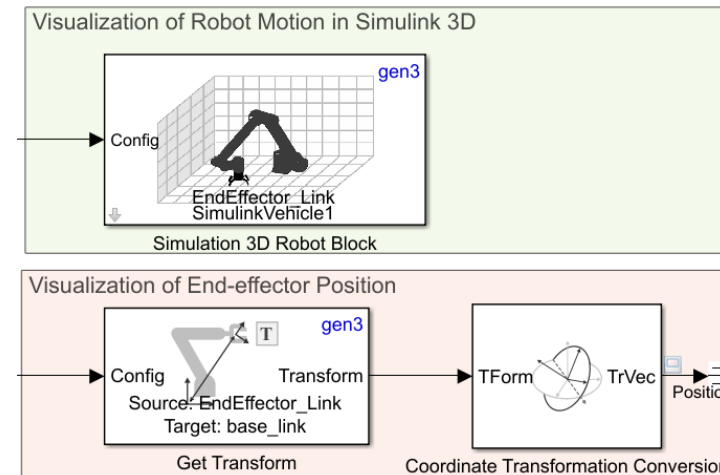
Published: 29 Jul 2025

[Developing India-Specific Virtual Scenarios from Real-World Data – ADAS Use Cases - MATLAB & Simulink](#)

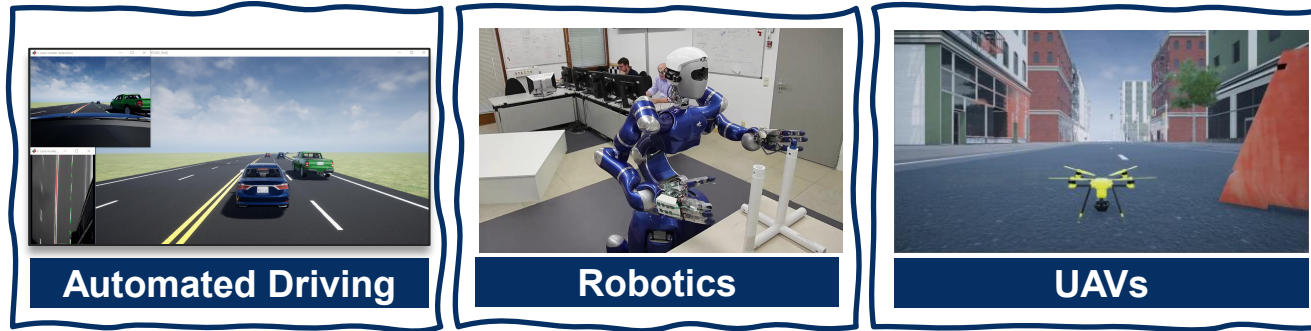


Co-Simulate with the Unreal Engine with Simulink 3D Animation

- Use [Simulink 3D Robot Block](#) to simulate manipulator motion and grasp workflow and mobile robot in Unreal Engine
- Use Simulation [3D Scene Configuration](#) Block for 3D simulation environment



Components that affect the performance of a physical AI system

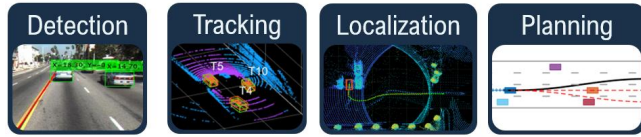


Plant

Sensors

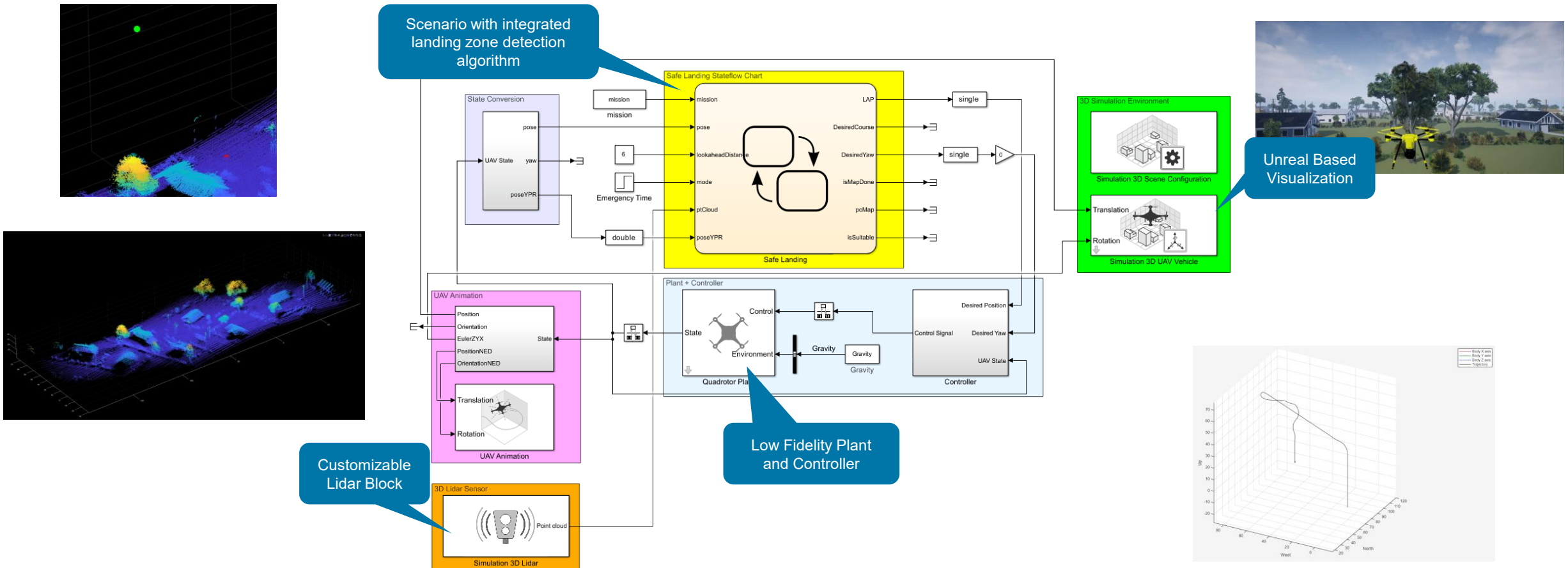
Environment

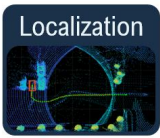
Algorithms



Find a safe spot to land a UAV using a LiDAR

Model-Based Design for Algorithm Development and Simulation





Plant

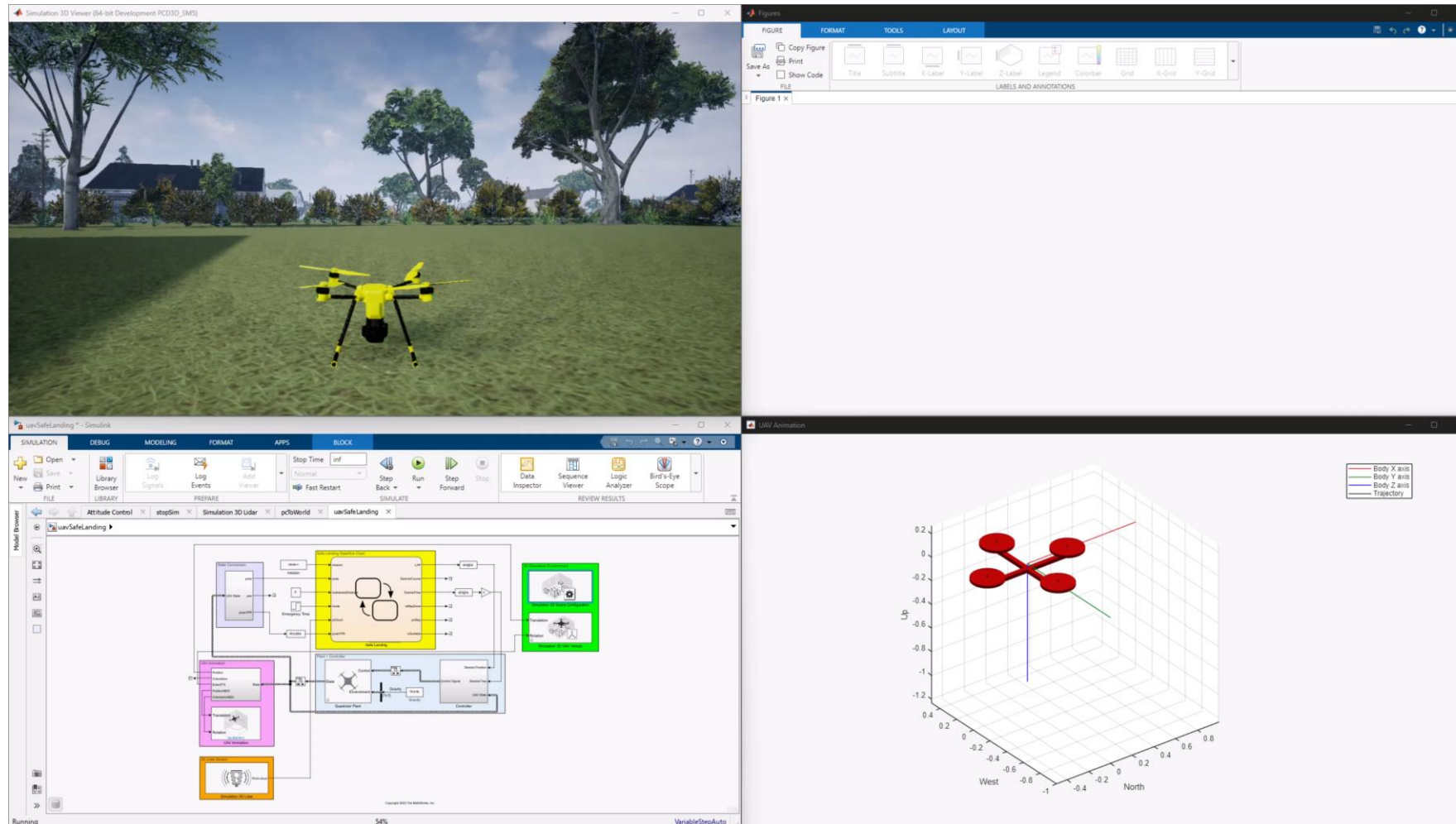
Sensors

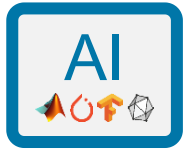
Environment

Algorithms

Find a safe spot to land a UAV using a LiDAR

Simulation Accelerates the development time





Plant

Sensors

Environment

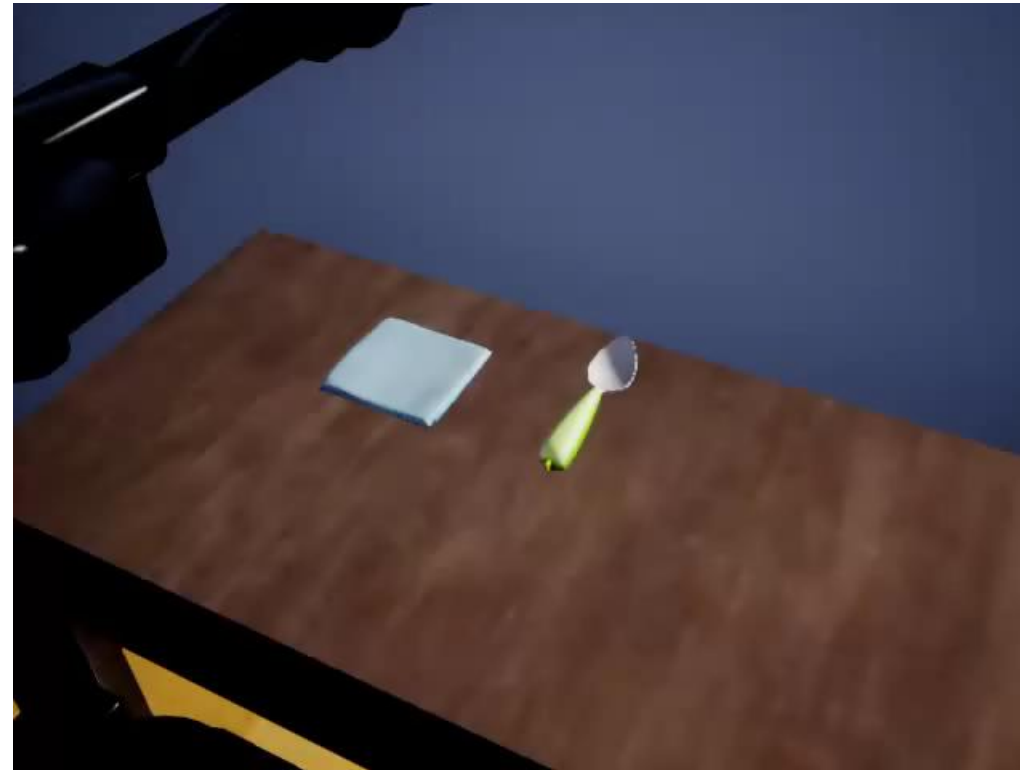
Algorithms

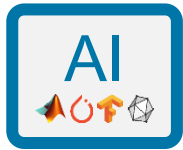
Pick and Place Robotic arm

Integrate VLA Model in Simulink for Simulation and Testing

Simulation

“Move the Spoon to the Towel”





Plant

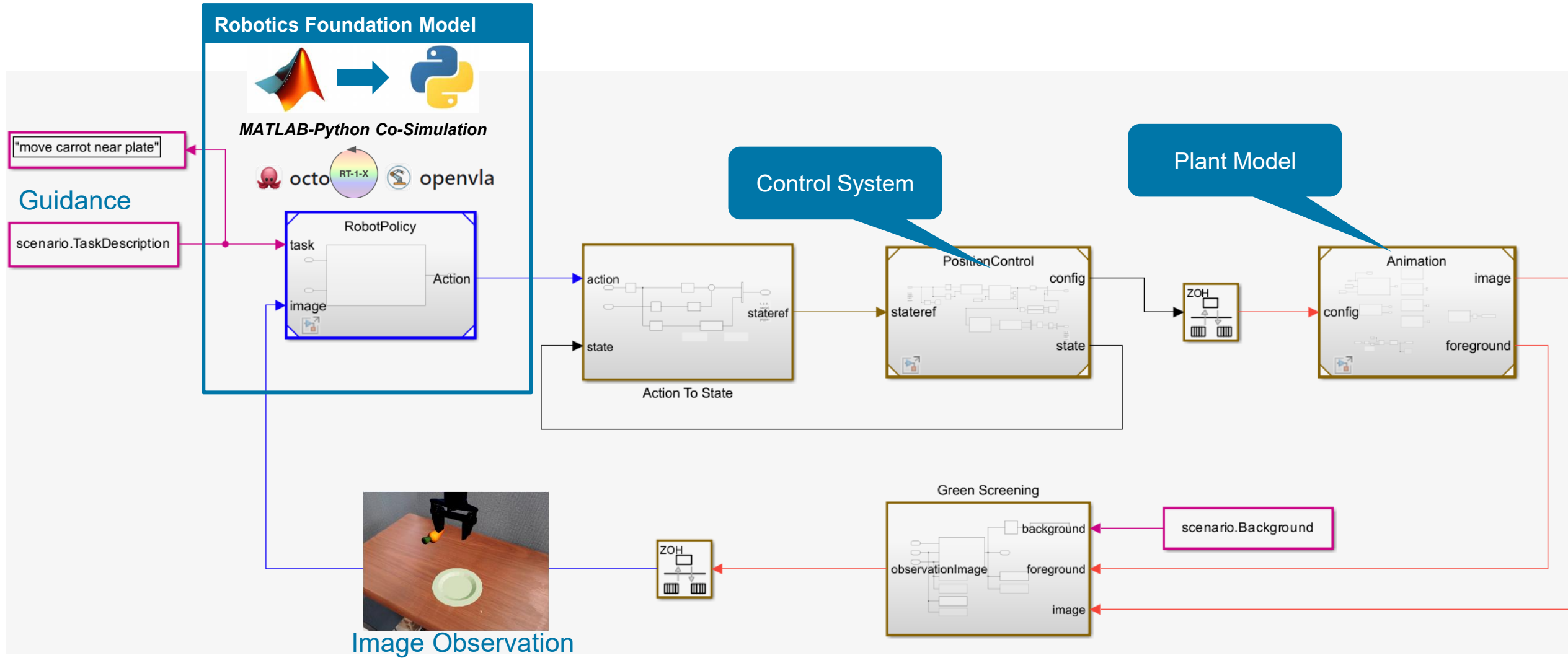
Sensors

Environment

Algorithms

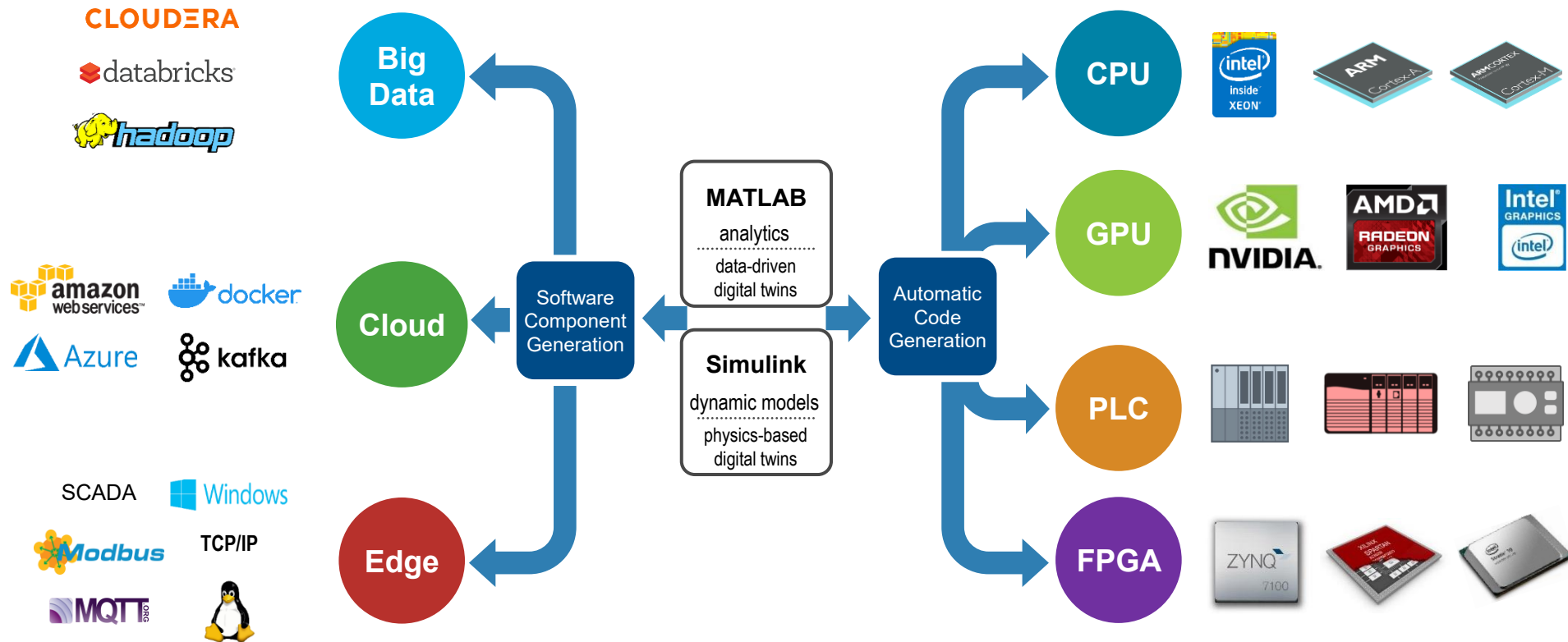
Pick and Place Robotic arm

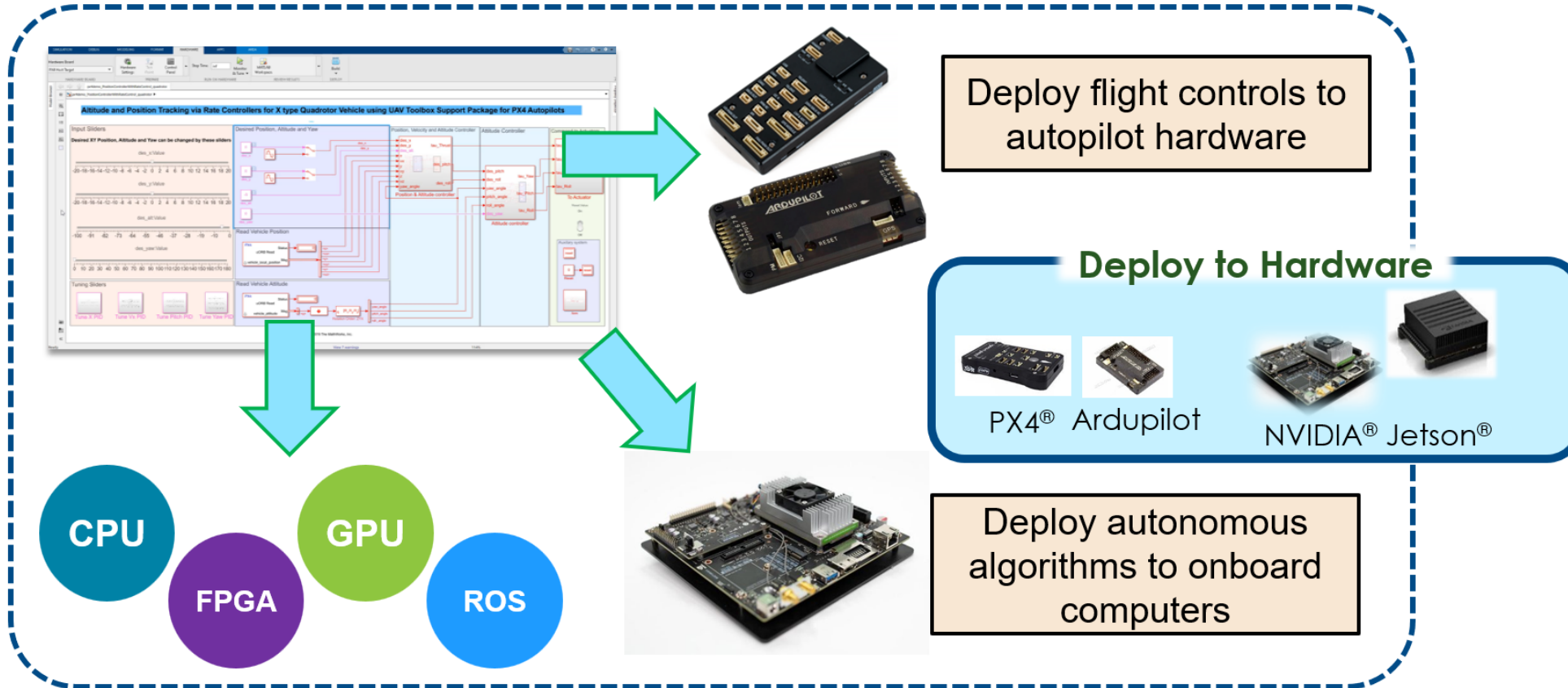
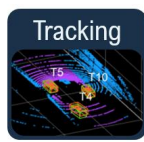
Integrate VLA Model in Simulink for Simulation and Testing



Automate code generation for **prototyping** and **production**

Reliable and high performance, with flexible choice of targets





Build Reliable Physical AI Systems with Model-Based Design



Plant

Sensors

Environment

Algorithms

Create Simulation Environments and many Test Cases

Develop, Test
and Validate the
System in
Simulation

Agentic AI

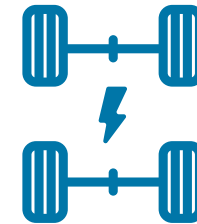
GenAI is one of the **most rapid and transformative** technology shifts



Creates code
instantaneously



Can use software
tools

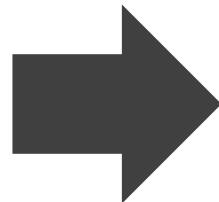


Understands multiple
domains

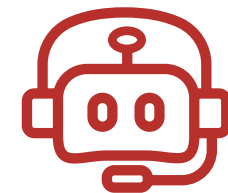
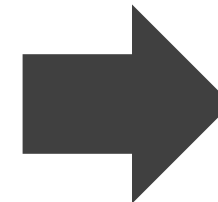
Shift from use of **AI Tools** to **AI Agents** is turbocharging productivity



Chatbots
"Answer this"

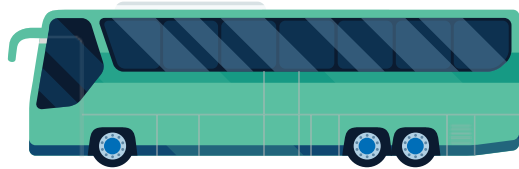


Copilots
"Work with me"

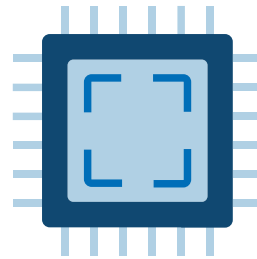


Agents
"Do it for me"

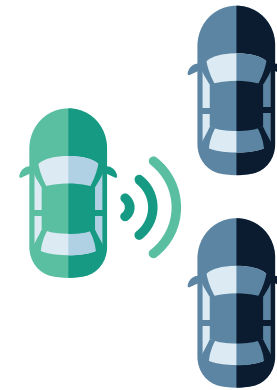
Systems increasingly operate in **safety-critical, regulated environments**



Require safety and certification



Are complex and multi-domain



Interact with the physical world

AI is accelerating **innovation** but does not remove **accountability**.

Generative AI has **practical limitations in production**



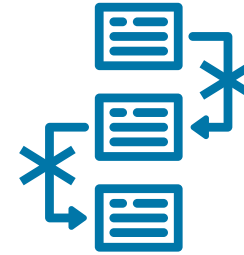
Black Box



Non-Deterministic



Inconsistent Quality



Traceability Gap



Scalability

Primary Barriers to Generative AI in Production



Safety-Critical
Applications



Data Security
and Access



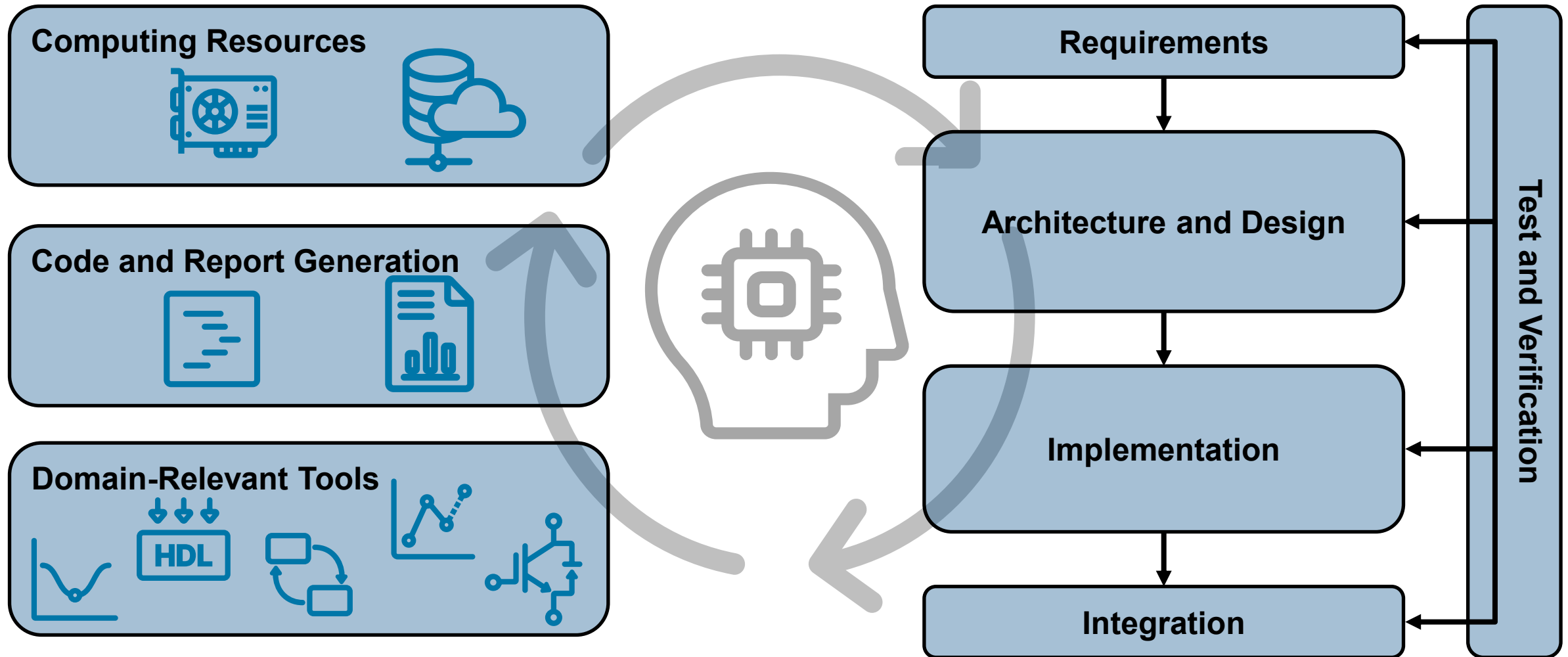
Validation of
Results



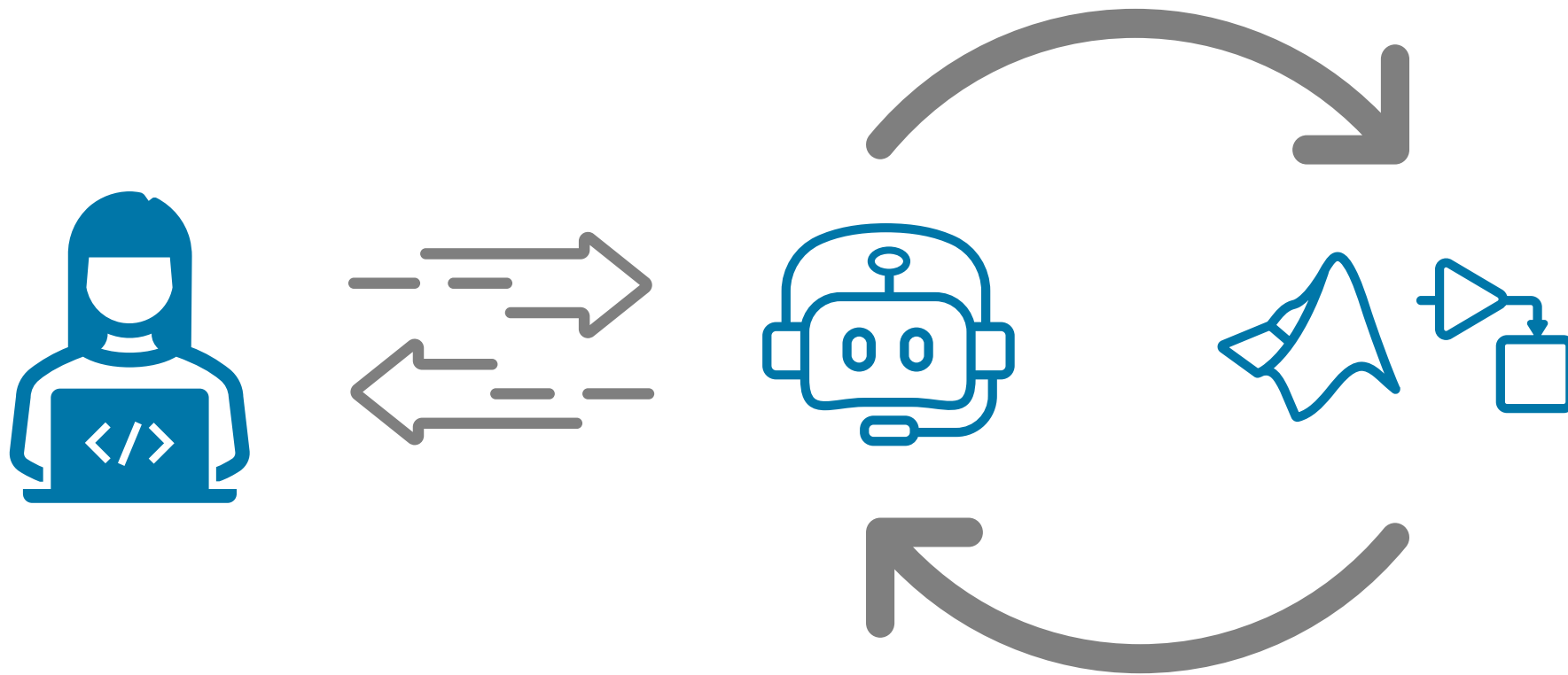
Upskilling
Friction

The question is no longer *whether AI is used* in engineering and science, but whether it is used *responsibly, predictably, and verifiably*.

AI-enabled systems will **require skills and access to tools**



Agentic AI enables access to **trusted engineering and science tools**



Accelerate your MATLAB and Simulink productivity with GenAI

Agentic Workflows



External GenAI Agents

*use MATLAB or Simulink with external Agents
via MCP or VS Code*



Build Agents in MATLAB

call LLMs from MATLAB code

AI Assistants



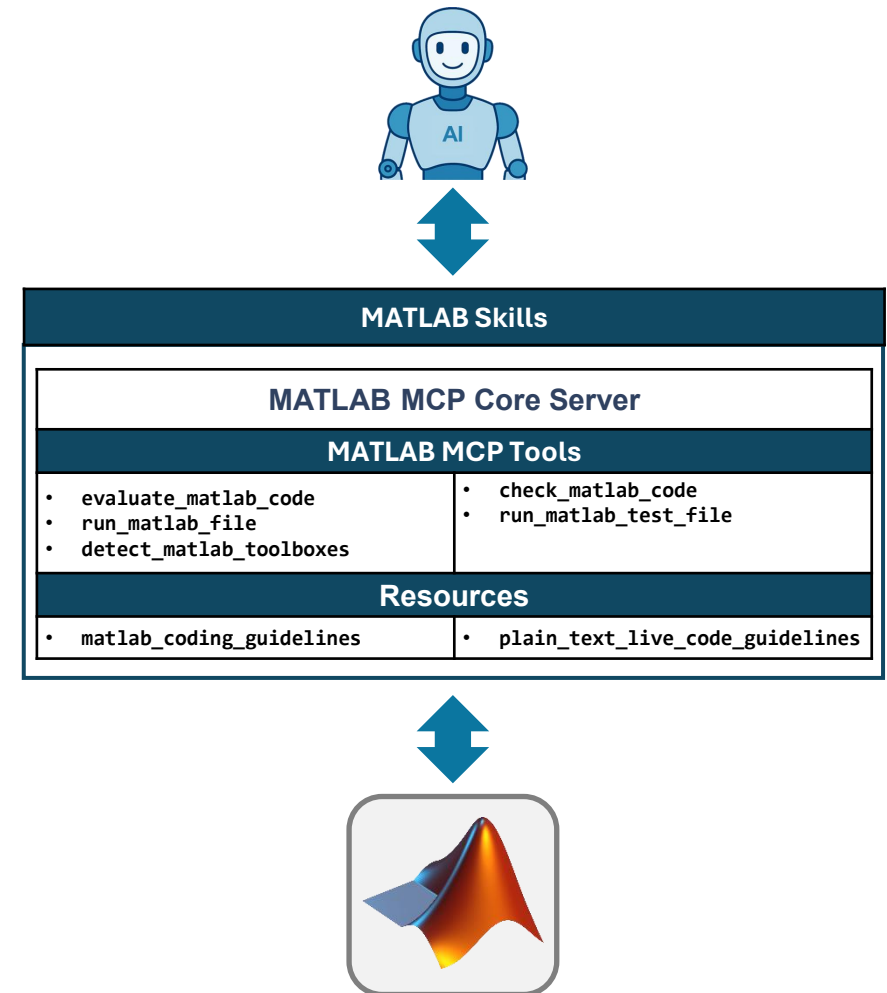
MATLAB and Simulink Copilots

optimized for MATLAB and Simulink

MATLAB Agentic Toolkit

Connect trusted MATLAB capabilities to AI agents to make engineering and scientific workflows agent-ready

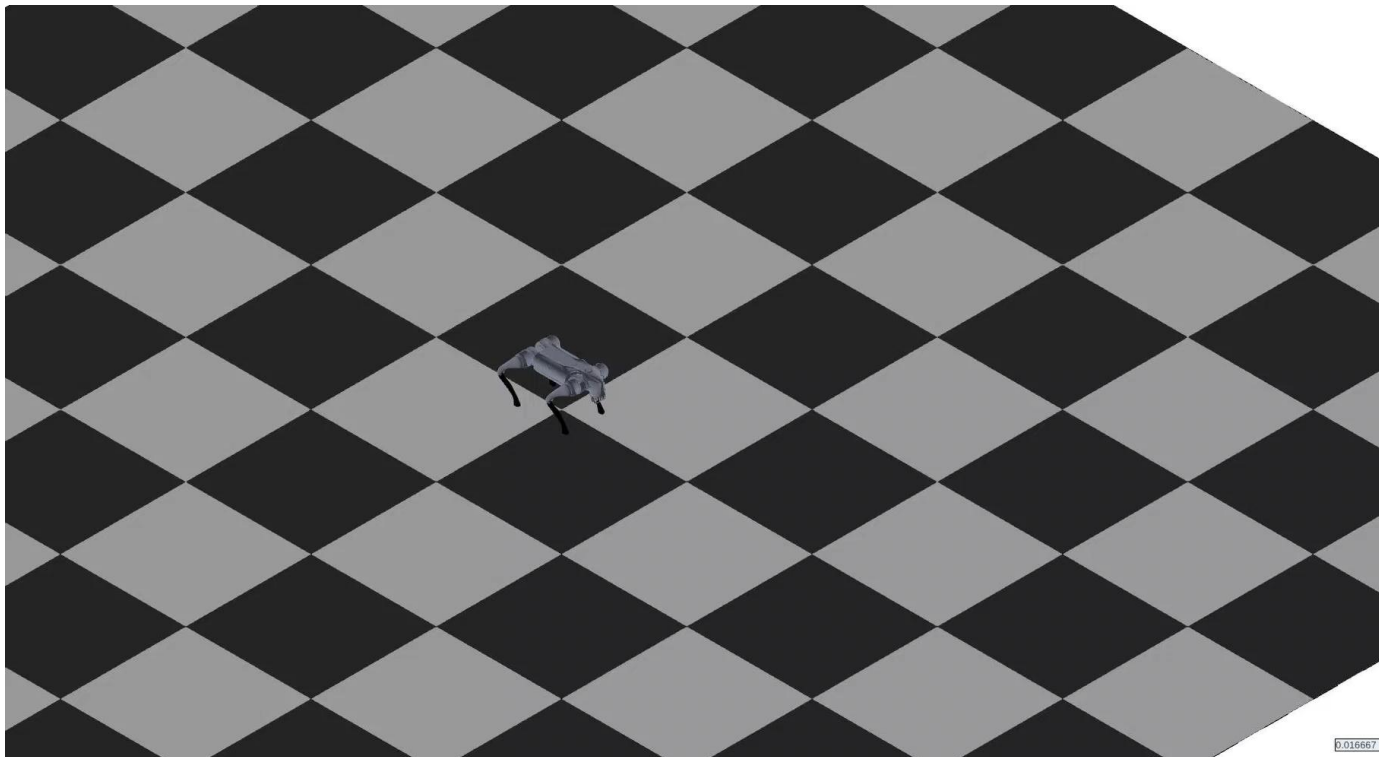
- A **free, open-source** local MCP server that connects GenAI assistants to a **locally licensed** MATLAB, enabling intelligent automation and code execution
- Expert Skills Catalog encode MATLAB best practices, guiding AI in testing, debugging, and code modernization.



<https://github.com/matlab/matlab-agentic-toolkit>

A quadruped controller development example — built end-to-end by the Agentic Toolkit

- Built in 2 days vs. ~2–4 weeks (est.) by hand!



A NON-TRIVIAL PHYSICAL-AI TASK

SBS-MPPI controller — K=64 rollouts, N=25 horizon, 50 Hz on a 12-DoF quadruped.

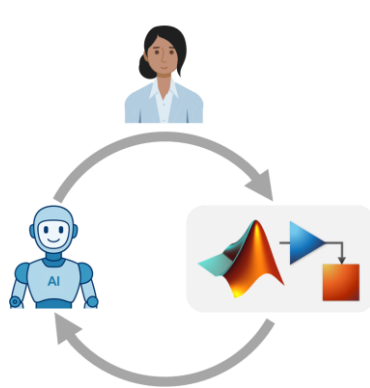
Full stack — CPU MATLAB → GPU Coder MEX → Embedded Coder SIL.

Written from spec — not ported from existing code.

Closed-loop on Simscape Multibody — stand, walk, strafe, turn. No fall.

Bring Generative AI into your workflow

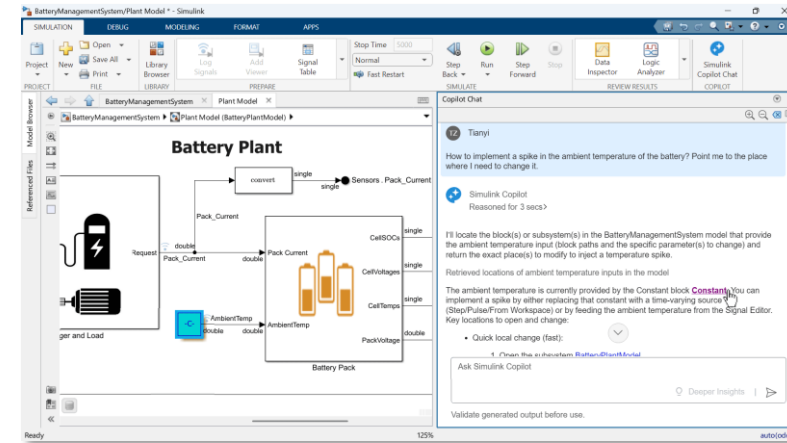
Two Pathways to AI-augmented Model-Based Design



Today's focus

Simulink Agentic Toolkit

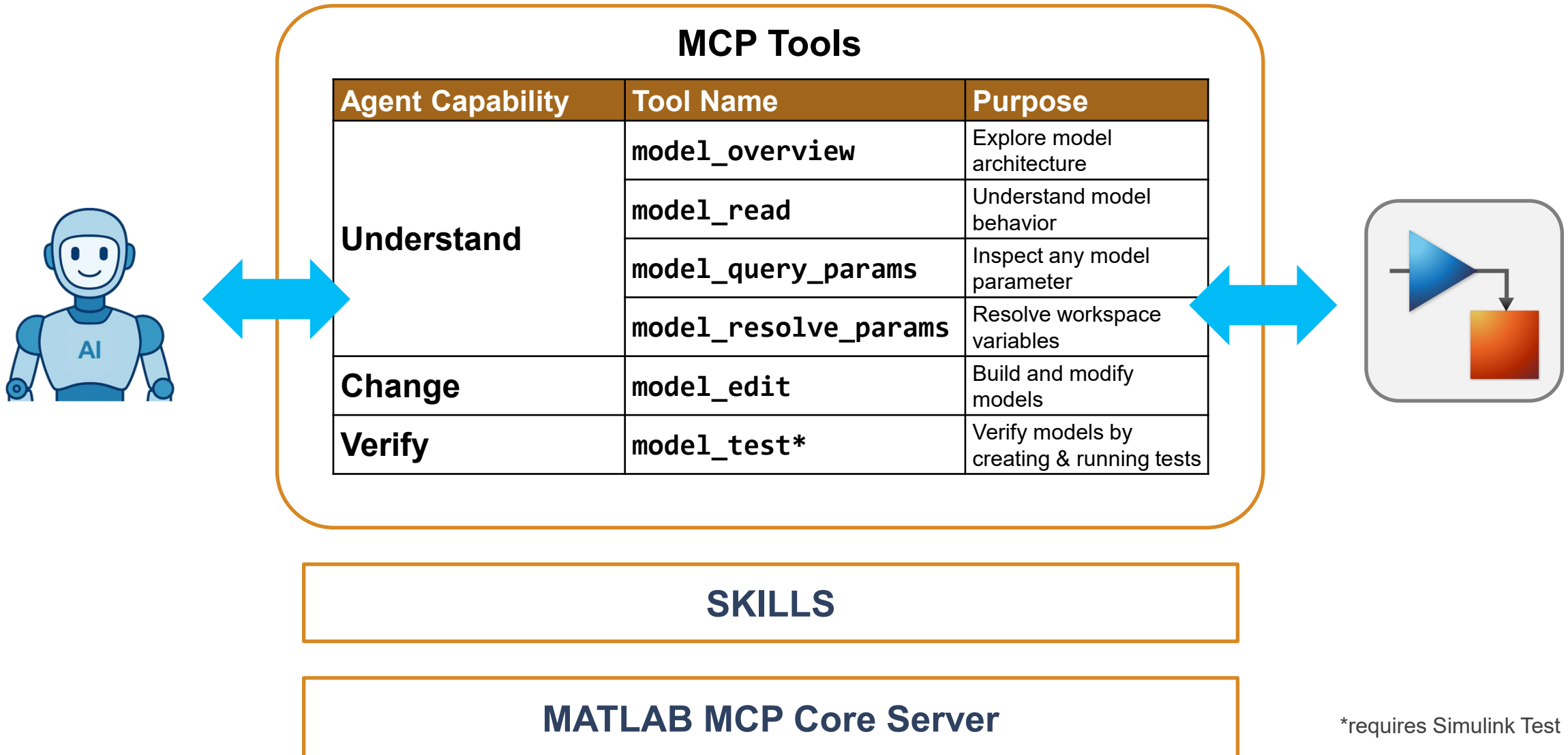
- Connect Simulink to agentic workflows
- Fastest route to agentic capabilities
- Flexibility of bringing your own agent/LLM infrastructure



Simulink Copilot

- Best integrated GenAI within Simulink
- No context switching
- Turnkey solution with minimal setup required

Agentic Toolkit equips agents to engineer models, not just code



Test-driven throughout, with a review gate at every boundary

- Human review at four phases boundary – you stay in control

PHASE A • DAY 1

Algorithm + closed-loop model

Agent translates your design doc into codegen-clean MATLAB and a Simulink closed-loop harness, with unit tests at each layer.

→ 44 tests passing

PHASE B • DAY 2

GPU Coder MEX

Agent applies the right kernel pragmas, regenerates, and uses a parity test it wrote itself to verify the MEX matches the CPU reference.

→ 22.1× verified speedup

PHASE C • DAY 2

End-to-end demo

Closed-loop omnidirectional walking on Simscape Multibody. Agent diagnoses and fixes gait edge cases on its own.

→ 26 s clip, no fall

PHASE D • DAY 2

Embedded Coder SIL

Agent wires the deployable harness, migrates Rate Transitions to the top model, enables profiling, and reports step-time stats.

→ Fits the 20 ms budget

Three reasons to put the Agentic Toolkit on your next robotics project

01

~2–4 weeks of work (est.), compressed into ~2 days

End-to-end controllers — algorithm, Simulink model, GPU MEX, Embedded Coder SIL — from a blank project, with human review gates at every phase boundary.

02

Test-driven and codegen-clean — without you enforcing it.

44 unit + integration tests, 22.1× GPU MEX with parity verification, ERT-clean MATLAB on the first commit. The skills set the rhythm.

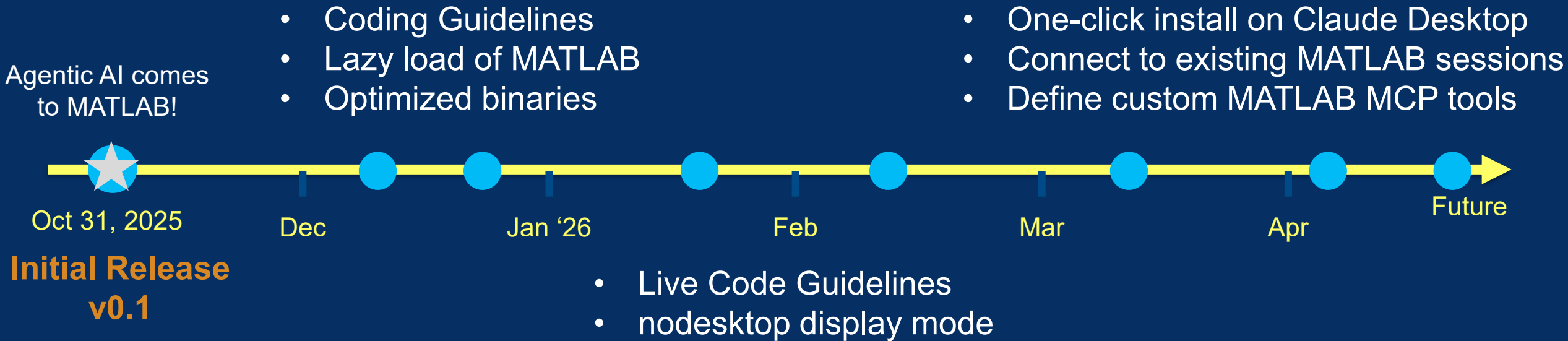
03

Your toolbox knowledge compounds.

`AGENTS.md` plus cross-session memory means every project starts smarter than the one before. The toolbox knows what you taught it last time.

MathWorks is embracing the pace of GenAI

Example: MATLAB MCP Server release timeline on GitHub



MathWorks GenAI Roadmap



MATLAB Copilot	Bring you own key (OpenAI)	LLM Model Update	Agentic Mode
MATLAB MCP Server	Improved extensibility	Improved CI & Test workflows Support for Sandboxed Execution	Support for other products i.e. Polyspace, Roadrunner
MATLAB Agentic Toolkit	Connect Agents to MATLAB Skills turn LLMs into MATLAB experts	New, domain specific skills	
Simulink Copilot	Understand models Search semantically Troubleshoot errors Automate predefined tasks	LLM Model Update	Agentic Mode
Simulink Agentic Toolkit	Connect Agents to Simulink Skills turn LLMs into Simulink experts	New, domain specific skills	

Thank you!

